Improved MPS-FE Fluid-Structure Interaction Coupled Method with MPS Polygon Wall Boundary Model

N. Mitsume¹, S. Yoshimura¹, K. Murotani¹ and T. Yamada¹

Abstract: The MPS-FE method, which adopts the Finite Element (FE) method for structure computation and the Moving Particle Simulation (MPS) method for fluid computation involving free surfaces, was developed to solve fluid-structure interaction problems with free surfaces. The conventional MPS-FE method, in which MPS wall boundary particles and finite elements are overlapped in order to exchange information at a fluid-structure interface, is not versatile and reduces the advantages of the software modularity. In this study, we developed a non-overlapping approach in which the interface in the fluid computation corresponds to the interface in the structure computation through an MPS polygon wall model. The accuracy of the improved MPS-FE method was verified by solving a dam break problem with an elastic obstacle and comparing the result obtained with that of the conventional MPS-FE method and particle FEM.

Keywords: Fluid-Structure Interaction, Free Surface, Moving Particle Simulation Method, Finite Element Method, MPS-FE Method.

1 Introduction

Large facilities such as electric power plants built along coastal regions are vulnerable to tsunamis. The resulting damage to the equipment and instruments has the potential to cause catastrophic harm to people and devastate the locality. The Fukushima Daiichi nuclear disaster in Japan is a prominent example of this. It is economically impossible to completely mitigate the effects of disasters of extreme severity; however, damages and loss can be minimized through appropriate measures.

Regarding tsunami simulation, a great deal of research [Westerink, Luettich, Feyen, Atkinson, Dawson, Roberts, Powell, Dunion, Kubatko, and Pourtaheri (2008); Crespo, Gómez-Gesteira, and Dalrymple (2007)] has been conducted on the simulation

¹ The University of Tokyo, Hongo, Bunkyo, Tokyo, Japan.

of free surface flows using various numerical analysis methods. Although inundation areas and forces acting on structures can be modeled well by such simulations, the deformation and destruction of structures and the way in which water enters damaged structures are yet to be well understood. Clarifying these mechanisms will be of great value to disaster mitigation design. To this end, Fluid-Structure Interaction (FSI) analysis involving free surface flows is required.

The Finite Element Method (FEM) has been widely used for FSI analyses [Bazilevs, Calo, Hughes, and Zhang (2008); Takizawa and Tezduyar (2011)]; however, in many of these applications, such as the vibration of airfoils, no free surfaces were present. In mesh-based methods including FEM, the fluid dynamics equations have a Eulerian basis, which means they have difficulty in dealing with a free surface. The level set method, the Volume Of Fluid (VOF) method, and the Arbitrary Lagrangian-Eulerian (ALE) method have been developed and applied for computing free surface flows and FSI problems involving free surfaces. Recently, the Particle Finite Element Method (PFEM) was developed [Oñate, Idelsohn, Pin, and Aubry (2004)] and used to solve challenging problems [Idelsohn, Marti, Limache, and Oñate (2008); Ryzhakov, Rossi, Idelsohn, and Oñate (2010); Oñate, Celigueta, Idelsohn, Salazar, and Suarez (2011)]. This is an FEM-based full Lagrangian description of a fluid; therefore, it readily expresses free surfaces as the fluid domain boundaries. However, PFEM has a relatively high computational cost due to remeshing.

Mesh-free particle methods, such as the Smoothed Particle Hydrodynamics (SPH) method [Lucy (1977)] and the Moving Particle Simulation (MPS) method [Koshizuka and Oka (1996)], have also attracted attention. They discretize strong form equations and do not need node connectivity information. Based on a Lagrangian description of the fluid, they can deal with free surfaces easily and do not have the computational cost associated with mesh generation. Mesh-free particle methods have been applied to the dynamic analysis of solids and used to solve FSI problems [Antoci, Gallati, and Sibilla (2007); Rafiee and Thiagarajan (2009)]. However, in contrast with the FEM automatically satisfying the Neumann boundary condition on the edge of a structure, mesh-free particle methods address the condition explicitly due to strong formulations.

In recent years, a coupling approach using the FEM in structures and mesh-free particle methods in fluids has been investigated for use in FSI analysis. The FEM/SPH coupling method [Lu, Wang, and Chong (2005)] was originally developed to compute blast and penetration analyses and was later applied to FSI analysis [Yang, Jones, and McCue (2012)].

We developed the MPS-FE method [Mitsume, Yoshimura, Murotani, and Yamada (2014)] which adopts the MPS method for fluid computation involving free surfaces

and the FEM for structure computation. The method combines the advantages of both methods and achieves efficiency and robustness as a result. However, the conventional MPS-FE method, in which MPS wall boundary particles and finite elements are overlapped in order to exchange information on fluid-structure interfaces, has difficulty in dealing with complex shaped fluid-structure boundaries, because the wall particles have to be set as uniform grids for accurate execution of the MPS. The result is cumbersome interpolation for the exchange of physical values and node-particle correspondence relation data for the interpolation are needed. Thus, the conventional MPS-FE method lacks versatility and reduces the software modularity.

In the present study, we improve the conventional MPS-FE method by using the MPS polygon wall boundary model [Harada, Koshizuka, and Shimazaki (2008); Yamada, Sakai, Mizutani, Koshizuka, Oochi, and Murozono (2011)] instead of the MPS wall particle model. Since the MPS polygon wall boundary model can express wall boundaries as plane polygons, the interface in the fluid computation now corresponds to that in the structure computation. This improvement overcomes the problems in the conventional method and improves versatility.

The outline of the present paper is as follows. The discretizations of the governing equations for the MPS method and the FEM are presented in Section 2 and Section 5, respectively. In Section 3, we describe the computation of the pressure on the polygons that is necessary to apply the polygon model to the MPS-FE computation, and discuss the accuracy and applicability in Section 4. Considering the pressure on the polygons, the formulation and algorithm of the improved MPS-FE is presented in Section 6. In order to verify the proposed method, an FSI problem involving a free surface is solved in Section 7. Conclusions complete the paper in Section 8.

2 MPS formulation for fluid dynamics

2.1 Governing equations

The Navier-Stokes equations and the continuity equation for a quasi-incompressible Newtonian fluid in a Lagrangian reference frame are given as follows:

$$\frac{D\boldsymbol{v}}{Dt} = -\frac{1}{\rho}\nabla p + \boldsymbol{v}_f \nabla^2 \boldsymbol{v} + \boldsymbol{g}$$
(1)

$$\frac{1}{\rho}\frac{\partial\rho}{\partial t} + \nabla \cdot \mathbf{v} = 0 \tag{2}$$

where ρ is the density of the fluid, v is the velocity vector, p is the pressure, v_f is the kinetic viscosity, and g is the gravitational acceleration vector.

2.2 MPS discretization

In the MPS discretization, the differential operators acting on a particle *i* are evaluated using the neighboring particles *j* that are located within an effective radius r_e . \mathbb{P}_i represents the set of the neighboring particles of the particle *i* as follows:

$$\mathbb{P}_i = \{ j \mid r_e > |\mathbf{x}_{ij}| \land j \neq i \}.$$
(3)

In this section, ϕ_{ij} denotes $\phi_j - \phi_i$, where ϕ represents a property of the particle. The neighboring particles are weighted using the weight function of their separation from particle *i*, $r = |\mathbf{x}_{ij}|$. In the original MPS, the weight function is given as

$$w(r) = \begin{cases} \frac{r_e}{r} - 1 & (0 \le r < r_e) \\ 0 & (r_e \le r). \end{cases}$$
(4)

To calculate the weighted average, a normalization factor termed the particle number density is defined as

$$n_i = \sum_{j \in \mathbb{P}_i} w(|\mathbf{x}_{ij}|).$$
(5)

In the MPS method the fractional step algorithm is applied for time discretization, so each time step is divided into prediction and correction steps, as follows:

1 Prediction step

$$\frac{\boldsymbol{\nu}^* - \boldsymbol{\nu}^n}{\Delta t} = \boldsymbol{\nu}_f \left\langle \nabla^2 \boldsymbol{\nu} \right\rangle^n + \boldsymbol{g} \tag{6}$$

(2) Correction step

$$\frac{\mathbf{v}^{n+1} - \mathbf{v}^*}{\Delta t} = -\frac{1}{\rho} \langle \nabla p \rangle^{n+1} \,. \tag{7}$$

Here v^* is the intermediate velocity. The angle brackets $\langle \rangle$ indicate discretization by the MPS differential operators which are given as follows:

$$\langle \nabla p \rangle_i = \frac{d}{n^0} \sum_{j \in \mathbb{P}_i} \left[\frac{\mathbf{x}_{ij}}{|\mathbf{x}_{ij}|} \frac{p_{ij}}{|\mathbf{x}_{ij}|} w(|\mathbf{x}_{ij}|) \right]$$
(8)

$$\left\langle \nabla^2 \boldsymbol{v} \right\rangle_i = \frac{2d}{\lambda^0 n^0} \sum_{j \in \mathbb{P}_i} \left[\boldsymbol{v}_{ij} w(|\boldsymbol{x}_{ij}|) \right]. \tag{9}$$

Here *d* is the number of dimensions and n^0 is the initial value of the particle number density given by Eq.(5). Similarly to n^0 , λ^0 is a quantity calculated for the initial geometry:

$$\lambda_i = \frac{\sum_{j \in \mathbb{P}_i} |\mathbf{x}_{ij}|^2 w(|\mathbf{x}_{ij}|)}{\sum_{j \in \mathbb{P}_i} w(|\mathbf{x}_{ij}|)}.$$
(10)

2.3 Pressure calculation

To calculate the correction step, Eq.(7), the pressure values in the next time step p^{n+1} are required. For the pressure calculation, there are Semi-Implicit MPS (SI-MPS) methods [Koshizuka and Oka (1996)] in which the pressure Poisson equation is solved implicitly to determine the pressure values and an Explicit MPS (E-MPS) [Shakibaenia and Jin (2010)] method that assumes weak compressibility.

The present study employs the E-MPS method to compute the FSI with a free surface and is validated in Section 7. Assuming the weak compressibility of fluids, the explicit calculation of the pressure can be written as

$$p_i^{n+1} = c^2 \rho \left(\frac{n_i^*}{n^0} - 1 \right) \tag{11}$$

where c is a parameter set arbitrarily to satisfy the conditions of stability and incompressibility. In addition, the E-MPS uses the following pressure gradient model instead of Eq.(8):

$$\langle \nabla p \rangle_i = \frac{d}{n^0} \sum_{j \in \mathbb{P}} \left[\frac{\mathbf{x}_{ij}}{|\mathbf{x}_{ij}|} \frac{p_j + p_i}{|\mathbf{x}_{ij}|} w(|\mathbf{x}_{ij}|) \right].$$
(12)

3 MPS polygon wall boundary model

In general, MPS computations use wall particles to model wall boundaries as illustrated in Fig. 1. However, since the particles have to be set in uniform grids to correctly calculate the particle number density defined by Eq.(5), the wall particle model ineffectively simulates complex shaped boundaries. Harada et al. proposed the polygon wall boundary model [Harada, Koshizuka, and Shimazaki (2008)] which can express wall boundaries as plane polygons. By applying the polygon wall boundary model to an SI-MPS computation, they showed that the number of matrix elements in the pressure Poisson calculation and the computation time are reduced. A polygon wall boundary model applying the E-MPS has also been proposed [Yamada, Sakai, Mizutani, Koshizuka, Oochi, and Murozono (2011)]. The differences between these two methods stem from the character of the pressure gradient term. In the present study, we use Yamada's polygon wall boundary model because it has higher stability than Harada's.

3.1 Wall weight function

To implement the polygon wall with no particles, the interpolation of the contributing part (green area at the right of Fig. 1) within the particle number density computation is required. The wall weight function is defined by the sum of the virtual wall



Figure 1: Wall particle model and polygon wall model

particles' weights created inside the wall. Using the distance between the particle and the wall $|\mathbf{x}_{ib}|$, the wall weight function $z(|\mathbf{x}_{ib}|)$ is defined as

$$z(|\boldsymbol{x}_{ib}|) = \sum_{j \in wall} w(|\boldsymbol{x}_{ij}|).$$
(13)

Within the neighboring particles $j \in \mathbb{P}_i$ of particle *i*, we define the fluid particles as $j \in particle$ and the virtual wall particles as $j \in wall$. The particle number density Eq.(5) can be divided into the contributions of the fluid particles and the wall weight function as follows:

$$n_{i} = \sum_{j \in particle} w(|\mathbf{x}_{ij}|) + \sum_{j \in wall} w(|\mathbf{x}_{ij}|)$$
$$= \sum_{j \in particle} w(|\mathbf{x}_{ij}|) + z(|\mathbf{x}_{ib}|).$$
(14)

In the actual computation, the wall weight function is determined by the linear interpolation of values at the discrete distance $d_0, d_1, \dots, d_n (= r_e)$, which are calculated in advance of fluid computation.

3.2 Viscosity term

The viscosity term discretized by the Laplacian model (9) is divided into fluid particle and polygon wall contributions:

$$\left\langle \nabla^2 \boldsymbol{\nu} \right\rangle_i = \left\langle \nabla^2 \boldsymbol{\nu} \right\rangle_i^{particle} + \left\langle \nabla^2 \boldsymbol{\nu} \right\rangle_i^{wall}.$$
⁽¹⁵⁾

Assuming that the velocity of the wall *b* is a constant value v_b within the effective radius of the particle *i*, the contributing region of the polygon wall can be deformed

as follows:

$$\left\langle \nabla^2 \boldsymbol{v} \right\rangle_i^{wall} = \frac{2d}{\lambda^0 n^0} \boldsymbol{v}_{ib} \sum_{j \in wall} w(|\boldsymbol{x}_{ij}|) \tag{16}$$

$$=\frac{2d}{\lambda^0 n^0} \boldsymbol{v}_{ib} \, z(|\boldsymbol{x}_{ib}|). \tag{17}$$

Substituting the term into Eq.(15), the equation for the viscosity in the polygon wall model is derived as follows:

$$\left\langle \nabla^2 \boldsymbol{v} \right\rangle_i = \frac{2d}{\lambda^0 n^0} \sum_{j \in particle} \left[\boldsymbol{v}_{ij} w(|\boldsymbol{x}_{ij}|) \right] + \frac{2d}{\lambda^0 n^0} \boldsymbol{v}_{ib} \, z(|\boldsymbol{x}_{ib}|). \tag{18}$$

3.3 Pressure gradient term

As is the case with the viscosity term, the pressure gradient term is divided into the fluid particle and polygon wall contributions as follows:

$$\langle \nabla p \rangle_i = \langle \nabla p \rangle_i^{particle} + \langle \nabla p \rangle_i^{wall} \,. \tag{19}$$

As mentioned, the present study adopts Yamada's pressure gradient model [Yamada, Sakai, Mizutani, Koshizuka, Oochi, and Murozono (2011)]:

$$\langle \nabla p \rangle_i^{wall} = \frac{d}{n^0} \frac{\mathbf{x}_{ib}}{|\mathbf{x}_{ib}|} \frac{p_i}{|\mathbf{x}_{ib}|} z(|\mathbf{x}_{ib}|)$$
(20)

$$\langle \nabla p \rangle_i = \frac{d}{n^0} \sum_{j \in particle} \left[\frac{\mathbf{x}_{ij}}{|\mathbf{x}_{ij}|} \frac{p_j + p_i}{|\mathbf{x}_{ij}|} w(|\mathbf{x}_{ij}|) \right] + \frac{d}{n^0} \frac{\mathbf{x}_{ib}}{|\mathbf{x}_{ib}|} \frac{p_i}{|\mathbf{x}_{ib}|} z(|\mathbf{x}_{ib}|).$$
(21)

3.4 Pressure on the polygon wall

The computation of the pressure on a polygon is described briefly in Yamada's report, but is not clearly defined. Therefore, we formulate it here.

Let \mathbb{W}_b be the set of fluid particles that are influenced by the presence of the polygon wall *b*. The pressure on the polygon wall surface is the force exerted by the fluid particles per unit area. As shown in Fig.2, the force on the polygon wall *b* exerted by fluid particles f_b is the reaction to the sum of the pressure gradient forces f_{bi} exerted by every particle *j* belonging to the set \mathbb{W}_b as follows:

$$\boldsymbol{f}_b = -\sum_{j \in \mathbb{W}_b} \boldsymbol{f}_{jb} \tag{22}$$

$$\boldsymbol{f}_{jb} = -\frac{m_i}{\rho} \left\langle \nabla p \right\rangle_j^{wall} \tag{23}$$

where m_i is the fluid density and V is the volume occupied by a fluid particle. Assuming that all fluid particle radii are identical and the initial particle spacing is l^0 , the mass of each fluid particle can be calculated as $m_i = \rho(l^0)^d$. Thus, the pressure on the polygon wall can be computed as follows:

$$p_b = \frac{\sum_{j \in \mathbb{W}_b} (l^0)^d \langle \nabla p \rangle_j^{wall}}{s_b}$$
(24)

where s_b is the area of the polygon b.



Figure 2: The force on the polygon wall exerted by the fluid particles

4 Hydrostatic pressure calculation using MPS polygon wall boundary model

In order to verify the accuracy of the polygon wall boundary model with E-MPS and the pressure computation described by Eq.(24), we analyzed a hydrostatic pressure problem in a rectangular vessel and compared the result with the theoretical solution. The theoretical hydrostatic pressure p is given by the following equation:

$$p = \rho |\mathbf{g}| h \tag{25}$$

where *h* is the depth from the static water surface.

The initial configuration of the hydrostatic pressure problem is shown in Fig .3. The rectangular vessel's depth is 0.1[m] and the width is 0.04[m]. We performed simulations with several numbers of polygons for the right hand wall and computed the pressures on the wall surfaces using Eq.(24). In E-MPS, weak compressibility causes vertical vibrations of the fluid surface. To reach the static state as soon



Figure 3: Hydrostatic pressure problem: initial configuration

as possible, we chose the highest value of viscosity that would not destabilize the computations. Figure 4, Fig. 5, Fig. 6, and Fig. 7 show the average and standard variation of the pressure values from 40000th to 41000th steps into the simulation, with walls comprising 10, 50, 100, and 150 polygons, respectively.

Number of polygons	Polygon length : particle diameter
10	10 : 1
50	5:1
100	1:1
150	2/3:1

Table 2: Ratio of polygon length to particle diameter in each division

The ratio of the polygon length to the particle diameter is shown in Table 2. The average pressure values agree well with the theoretical values when the polygon length is large compared to the particle diameter, as shown in Fig. 4 and Fig. 5. In addition, since the pressure on the polygon is equivalent to the spatial average of the computed pressure, the pressure dispersion is reduced in the case of longer polygons. Several polygons have low pressure values in the cases where the polygon length is the same or shorter than the particle diameter, shown by Fig. 6 and Fig. 7. This occurs when polygons are not interacting with any particles, i.e., $\mathbb{W}_b = \emptyset$ in Eq.(24). In this case, a non-smooth pressure distribution on the wall boundary results. In FSI simulations in particular, this in turn may cause unreason-

4000



(100 polygons)

Figure 7: Pressure on the right wall (150 polygons)

ably high-order vibration modes in the structure and destabilize the computation; therefore, the polygon length should be set to more than twice the particle diameter for stability of computation.

5 FE formulation for structure dynamics

5.1 Governing equations for finite deformation

The virtual work equation of the total Lagrangian formulation with geometric nonlinearity is given as follows:

$$\int_{\Omega_s} \rho \frac{\partial^2 \boldsymbol{u}}{\partial t^2} \cdot \delta \boldsymbol{u} d\Omega + \int_{\Omega_s} \boldsymbol{S} \cdot \delta \boldsymbol{E} d\Omega - \int_{\Omega_s} \rho \boldsymbol{g} \cdot \delta \boldsymbol{u} d\Omega - \int_{\Gamma_s} \boldsymbol{t} \cdot \delta \boldsymbol{u} d\Gamma = 0$$
(26)

where Ω_s is the structure dynamics domain with boundary Γ_s , **S** is the second Piola-Kirchhoff stress tensor, **E** is the Green-Lagrange strain tensor, ρ is the density of the structure, and t is the boundary traction in the reference configuration. E and S in Eq.(26) are expressed using the deformation gradient tensor $F = \frac{\partial u}{\partial X} + I$ as

$$\boldsymbol{E} = \frac{1}{2} (\boldsymbol{F}^T \boldsymbol{F} - \boldsymbol{I}) \tag{27}$$

$$\boldsymbol{S} = \boldsymbol{\mathsf{C}} : \boldsymbol{\boldsymbol{E}} \tag{28}$$

where I is the second-order identity tensor and C is the fourth-order elastic modulus tensor. In the present study, the Saint Venant-Kirchhoff model, which represents the linear relationship between the second Piola-Kirchhoff stress tensor and the Green-Lagrange strain tensor, was used. In this case, C is expressed using the fourth-order identity tensor I and Lamé constants λ and μ as follows:

$$\mathbf{C} = \lambda \mathbf{I} \otimes \mathbf{I} + 2\mu \mathbf{I}. \tag{29}$$

5.2 Solution of non-linear problems

follows:

Because of the non-linear term in Eq.(26), non-linear solvers such as the Newton-Raphson method are required. Using the Newton-Raphson method, the discretized form of Eq.(26),

$$\Psi \equiv \boldsymbol{f} - \boldsymbol{R}(\boldsymbol{u}) - \boldsymbol{M}\boldsymbol{\ddot{u}} = 0, \tag{30}$$

is solved iteratively as follows:

$$\boldsymbol{K}_{T}^{i}d\boldsymbol{u}_{n+1}^{i} = \boldsymbol{\Psi}_{n+1}^{i} \tag{31}$$

$$\boldsymbol{u}_{n+1}^{i+1} = \boldsymbol{u}_{n+1}^{i} + d\boldsymbol{u}_{n+1}^{i}.$$
(32)

Here *n* is the time step, *i* is the iteration counter, *f* is the external force vector, $\mathbf{R}(\mathbf{u})$ is the internal work vector, and \mathbf{M} and \mathbf{K}_T are the global mass matrix and the global tangent matrix, respectively, which are assembled from each element matrix.

5.3 Time integration scheme

The time integration scheme used in the present study is Newmark's β method :

$$\boldsymbol{u}_{n+1} = \boldsymbol{u}_n + \Delta t \, \dot{\boldsymbol{u}}_n + (\frac{1}{2} - \beta) \Delta t^2 \, \ddot{\boldsymbol{u}}_n + \beta \Delta t^2 \, \ddot{\boldsymbol{u}}_{n+1}$$
(33)

$$\dot{\boldsymbol{u}}_{n+1} = \dot{\boldsymbol{u}}_n + (1 - \gamma)\Delta t \, \ddot{\boldsymbol{u}}_n + \gamma \Delta t \, \dot{\boldsymbol{u}}_{n+1}. \tag{34}$$

In this study, we use the coefficient values $\beta = 0.3025$ and $\gamma = 0.6$, which add numerical damping. This kind of damping has been frequently used as a stabilization technique for FSI computation [Ishihara and Yoshimura (2005); Bazilevs, Calo, Hughes, and Zhang (2008)].

6 Improved MPS-FE fluid-structure interaction method

MPS-FE Improved MPS-FE

6.1 Fluid-structure interaction model

Figure 8: Conventional and improved MPS-FE

In the present study, the force on the polygon wall *b* exerted by the particles *j* is described by f_{jb} . In addition, the point on the polygon surface from which a line perpendicular to the surface can extend to the particle is termed the effective position of the particle. In *d*-dimensional computations, an effective position on a polygon wall can be expressed as a (d-1)-dimensional vector \mathbf{x}^{Γ} using an arbitrary (d-1)-dimensional basis. Furthermore, there are shape functions in the normalized natural coordinate $\boldsymbol{\xi}$ expressed as $N_i^{\Gamma}(\boldsymbol{\xi})(i = 1, 2, \dots, n_{node}^{\Gamma})$ on the surfaces of a *d*-dimensional solid element, where n_{node}^{Γ} is the number of nodes on the element surface. The effective position \mathbf{x}_j^{Γ} of particle *j* expressed in the normalized natural coordinate is $\boldsymbol{\xi}_j$. The point loads, $f_{jb}^{particle}$, which particles $j \in \mathbb{W}_b$ exert on the polygon *b* are distributed as equivalent nodal forces f_i^{node} on the node *i* using the shape function $N_i^{\Gamma}(\boldsymbol{\xi})$ over the element surface as follows:

$$\boldsymbol{f}_{i}^{node} = \sum_{j \in \mathbb{W}_{b}} N_{i}^{\Gamma}(\boldsymbol{\xi}_{j}) \boldsymbol{f}_{jb}^{particle}.$$
(35)

The pressure on the polygon described by Eq.(24) means the pressure values are constant. To replace Eq.(35) which expresses the fluid force as point loads, the equivalent nodal forces representing the pressure distribution $p(\mathbf{x})$ are expressed as follows:

$$\boldsymbol{f}_{i}^{node} = \int_{\Gamma} N(\boldsymbol{x}) p(\boldsymbol{x}) d\boldsymbol{x}$$
(36)

$$= \int_{\Gamma} N(\boldsymbol{\xi}) p(\boldsymbol{\xi}) \det \boldsymbol{J} d\boldsymbol{\xi}$$
(37)

where J is the Jacobian matrix. If the pressure distribution on the polygon b is computed using Eq.(24), the pressure values on the polygon are constant, p_b , and det J is equivalent to the area of the polygon s_b . Hence, Eq.(37) can be rewritten as follows:

$$\boldsymbol{f}_{i}^{node} = p_{b} \boldsymbol{s}_{b} \int_{\Gamma} N_{i}^{\Gamma}(\boldsymbol{\xi}) d\boldsymbol{\xi}.$$
(38)

In this study, we used Eq.(38) for the computation of the problem presented in Section 7.

6.2 Partitioned coupling scheme

In the present study, the finite deformation FEM and the E-MPS method were used for FSI simulations. In this case, the fluid and structure computation time in a time step are quite different because the structure problem is solved implicitly and involves nonlinear iterations, whereas the fluid problem is solved explicitly. Additionally, the E-MPS computation requires a finer temporal resolution than the FEM. Therefore, the present study adopts a conventional serial staggered (CSS) scheme [Farhat and Lesoinne (2000)] as an FSI coupling strategy, which applies fluid computation to subcycling steps in order to set different values for the fluid time step Δt_s and the structure time step Δt_f . Furthermore, the pressures exerted on the structure are averaged over $k = \Delta t_s / \Delta t_f$ fluid subcycles in order to suppress the nonphysical pressure oscillation in the MPS.

The procedure at the *n*th time step is summarized below.

- (1) Determine the predicted values of displacement \hat{u}_{n+1} and velocity \hat{u}_{n+1} from the previous values.
- (2) Perform the MPS calculation k times and determine the averaged pressures exerted by the MPS wall boundary particles \overline{p} as follows:

$$\overline{p} = \frac{1}{k} \sum_{i=1}^{k} p_{n+\frac{i}{k}}.$$
(39)

- (3) Convert the obtained pressures \overline{p} into the nodal equivalent forces f_{n+1} given by Eq.(38).
- Perform the FEM calculation to obtain the updated displacements *u_{n+1}* and velocities *u_{n+1}*.



Figure 9: Presented weak coupling scheme based on CSS

7 Verification of the improved MPS-FE method

In order to verify the improved MPS-FE method, we solved the dam break problem with an elastic obstacle and compared the results with those obtained by other methods.

7.1 Simulation setup

The initial configuration of the dam break problem with an elastic obstacle is illustrated in Fig. 10. This problem was initially solved by [Walhorn, Kölke, Hübner,



Figure 10: Verification problem: initial configuration (units: m)

and Dinkler (2005)] using a space-time FEM and has since been investigated in other works [Idelsohn, Marti, Limache, and Oñate (2008); Ryzhakov, Rossi, Idelsohn, and Oñate (2010); Rafiee and Thiagarajan (2009); Kassiotis, Ibrahimbegovic, and Matthies (2010)]. Calculation parameters are given in Table 3 and Table 4.

$1.0 imes 10^{-6}[s]$
10658
$2.0 \times 10^{-3} [m]$
$5.8 \times 10^{-3} [m]$
$1.0 \times 10^{3} [kg/m^{3}]$
$1.0 \times 10^{-6} [m^2/s]$
$10.0[m/s^2]$

Table 3: Verification problem: fluid parameters

Table 4: Verification problem: structure parameters

Time step width	$1.0 imes 10^{-4} [s]$
Number of elements	120
Young's modulus	$1.0 \times 10^{6} [kg/s^{2}m]$
Poisson's ratio	0.0
Density	$2.5 \times 10^{-3} [kg/m^3]$
Gravitational acceleration	$10.0[m/s^2]$

7.2 Simulation result and comparison with other methods

Figure 11 shows the displacement of the upper-left corner of the elastic obstacle at each time step. In the figure, the result of the improved MPS-FE method is compared with that of the conventional MPS-FE method [Mitsume, Yoshimura, Murotani, and Yamada (2014)] and the particle FEM (PFEM) [Ryzhakov, Rossi, Idelsohn, and Oñate (2010)]. Whereas the computation of the conventional MPS-FE method in the previous study did not use any numerical damping for stabilization, the conventional MPS-FE computation shown here uses the same damping conditions as the improved MPS-FE method as described in Section 5.3. Snapshots of the simulation using the proposed method are shown in Fig. 12.

As shown in Fig. 11, the improved MPS-FE result is in good agreement with the PFEM result. Although the conventional MPS-FE result is also in agreement with



Figure 11: Verification problem: comparison with other methods



Figure 12: Verification problem: visualization of results

that of the PFEM to some degree, unnatural vibration after the initial deflection and a phase shift after 0.8[s] are observed. As mentioned previously, in the conventional MPS-FE approach, which uses the pressure values on the wall particles to exchange physical values, the forces on the fluid particles exerted by the structure are not consistent with the force on the structure computed by interpolation using the pressure on the wall particles. Since this inconsistency causes the fluid particles to exhibit unstable behavior near the fluid-structure interface, some fluid particles become too close or too far from the wall particles. The result is incorrect free surface determination and unreasonably high pressure values near the interface, leading to unnatural vibrations. The phase shift after 0.8[s] in the conventional MPS-FE method also comes from the inconsistency in exchanging physical values, which causes excessive decays in the energy. In converting the pressure on the wall particles to the equivalent nodal forces, energy is not conserved. In contrast, the improved MPS-FE method overcomes the problems in the transmission of force from the fluid to the structure by computing the force on the polygon wall directly using Eq.(24).

8 Conclusions

In the present paper, the improved MPS-FE method was proposed in which the MPS polygon wall boundary model is applied instead of using MPS wall particles, as were adopted in the conventional MPS-FE method. The computation method used to evaluate the pressure on the polygon wall was presented and the FSI model for the improved MPS-FE method was formulated. To verify the proposed method, the dam break problem with an elastic obstacle was solved. Comparing the result of the proposed method with that of the conventional method and PFEM indicated that the improved MPS-FE has adequate accuracy and higher stability and versatility.

Acknowledgement: The present paper was supported by the JST CREST project "Development of a Numerical Library Based on Hierarchical Domain Decomposition for Post Petascale Simulation".

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