

Fault Coverage-Based Test Case Prioritization and Selection Using African Buffalo Optimization

Shweta Singhal¹, Nishtha Jatana², Ahmad F Subahi³, Charu Gupta^{4,*}, Osamah Ibrahim Khalaf⁵ and Youseef Alotaibi⁶

¹Indira Gandhi Delhi Technical University for Women, Delhi, 110006, India

²Maharaja Surajmal Institute of Technology, New Delhi, 110058, India

³Department of Computer Science, University College of Al Jamoum, Umm Al-Qura University, Makkah, 21421, Saudi Arabia

⁴Bhagwan Parshuram Institute of Technology, Rohini, New Delhi, 110085, India

⁵Al-Nahrain University, Al-Nahrain Nanorenewable Energy Research Center, Baghdad, 64074, Iraq

⁶Department of Computer Science, College of Computer and Information Systems, Umm Al-Qura University, Makkah, 21955, Saudi Arabia

*Corresponding Author: Charu Gupta. Email: charu.wa1987@gmail.com

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Abstract: Software needs modifications and requires revisions regularly. Owing to these revisions, retesting software becomes essential to ensure that the enhancements made, have not affected its bug-free functioning. The time and cost incurred in this process, need to be reduced by the method of test case selection and prioritization. It is observed that many nature-inspired techniques are applied in this area. African Buffalo Optimization is one such approach, applied to regression test selection and prioritization. In this paper, the proposed work explains and proves the applicability of the African Buffalo Optimization approach to test case selection and prioritization. The proposed algorithm converges in polynomial time ($O(n^2)$). In this paper, the empirical evaluation of applying African Buffalo Optimization for test case prioritization is done on sample data set with multiple iterations. An astounding 62.5% drop in size and a 48.57% drop in the runtime of the original test suite were recorded. The obtained results are compared with Ant Colony Optimization. The comparative analysis indicates that African Buffalo Optimization and Ant Colony Optimization exhibit similar fault detection capabilities (80%), and a reduction in the overall execution time and size of the resultant test suite. The results and analysis, hence, advocate and encourages the use of African Buffalo Optimization in the area of test case selection and prioritization.

Keywords: Test case prioritization; regression testing; test case selection; African buffalo optimization; nature-inspired; meta-heuristic



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1 Introduction

Software is an inevitable part of our day-to-day lives. In the software development process, software testing is an important part that needs to be handled effectively. Regular testing and maintenance are needed for effective bug-free working and to keep it updated with the new version. This process needs regular maintenance (re-testing) to defeat its obsolescence. The re-testing is known as Regression testing [1]. It minimizes the cost and effort required during various testing scenarios like *test case selection* (reducing the size of the original test suite) and *test case prioritization* (ordering the test cases for execution) [2]. Regression test selection was first proposed in 1977 [3] for the maintenance of the software. In state-of-the-art, various regression test selection techniques are used which include: Data-flow based approach [4], Control Flow Graph-walking approach using incremental programming [5], Path Analysis approach [6], Dynamic slicing [7], Test-tube system [8], Firewall technique [9], and many more. Evolutionary techniques are also utilized in solving regression test selection [10,11]. The detail of the *test case selection* procedure is determined by how a specific technique defines, seeks, and identifies modifications in the program. Further, *test case prioritization* techniques like *Coverage-based*, *Cost-aware*, and *Time Aware* are categorized based on prioritization criteria. *Coverage-based prioritization* focuses on maximum code coverage as early as possible [1]. *Cost-aware prioritization* was proposed by Elbaum et al. [12]. Walcott et al. [13] proposed the concept of *time-aware prioritization* and the idea was further adopted in [12]. *Time-aware prioritization* aims to yield a prioritized subset of test cases that are executed within a specified time budget. In addition, fault proneness estimation [14–16] improves the efficiency of *test case prioritization* methods. State-of-the-art prioritization work mostly uses structural coverage. Although there are prioritization techniques that are based on non-structural criteria as well [1,17,18]. The concept of lexicographic ordering [18,19] is shown to enhance the performance of the test suite prioritization technique. Recently many evolutionary approaches [19,20] are developed for test case selection or prioritization. A genetic algorithm, an evolutionary approach, is successfully applied for multi-objective regression testing of safety-critical systems [21–24]. Recent reviews [25] comprehensively survey the application of Machine Learning approaches for test case selection and prioritization. Various combinatorial optimization approaches inspired by nature are also interesting areas of research. In this paper, the proposed methodology focuses on performing regression testing within given time constraints and killing the maximum faults.

In this paper, the proposed methodology is tested for test suite prioritization and selection. The proposed approach is inspired by the real-life behavior of African or Cape buffalos that move in herds in search of food and safe locations. African Buffalo Optimization is a nature-inspired approach proposed by Odili et al. [24]. Its swarm intelligence technique is applied to various optimization problems including the traveling salesman problem [25], job scheduling problem [26], flow shop scheduling problem [27], scheduling in the ZigBee network [28], and more. The proposed work is an extension of [29] which puts forwards a detailed application and analysis of the African Buffalo Optimization (ABO) method to solve regression test prioritization and selection. The results of applying ABO to Non-Deterministic Polynomial-Time-Hard problems show encouraging results along with its ease of applicability due to the use of simple operators. For a detailed explanation of the proposed algorithm, its working is explained with an example in Section 3.

Outline: The rest of the paper is organized as follows: Section 2 discusses a brief description of the general ABO approach and features of African buffalos used in optimization. Section 3 discusses the application of ABO in regression test prioritization and selection. It also gives a formal description of the proposed approach with the algorithm, its complexity, and an explanation with the help of an example. Section 4 concludes, with a discussion of the proposed approach and its results on the test data, along with future work.

2 Background, Related Works, and Motivation Behind Proposed Work

In this section, the area of test case prioritization, the problem definition of test case prioritization, and a brief overview of recent available literature in the area are discussed. A comprehensive view of concept definitions is given as follows:

Fault: Fault arises in software due to errors or mistakes while its development. It is detected when the actual results fail to match the expected results.

Test Case: A Test case refers to a document corresponding to a test scenario, aiming for verification of a specific requirement. It comprises test data, pre-conditions, the expected results, and the post-conditions.

Fault Matrix: Fault Matrix is constructed by mapping all the faults detected by each test case. The fault matrix is constructed by considering an ideal condition that the system is aware of the fault detection information.

Average percentage fault detection rate: Average Percentage Fault Detection rate (APFD) is a metric used for quantification of the rate of fault detection. Measurement is used to quantify the rate of fault detection [30]. It quantifies the rate at which the prioritized test cases can detect the faults [31]. The larger the value of APFD, the better the quality of the test suite. APFD value is calculated using Eq. (1):

$$APFD = 1 - \frac{TF1 + TF2 + \dots + TF_n}{n \times m} + \frac{1}{2 \times n} \quad (1)$$

where 'T' denotes the test suite comprising of 'n' test cases and *F* denotes the set of faults revealed by *T*. 'TF1' denotes the 1st test case picked up from the ordered test suite that can detect the *i*th fault.

Multi-objective Test case selection and Prioritization (TCS&P) Problem: This problem deals with the selection and prioritization of test cases from a test suite, to fulfill the desired objectives. The objective is the detection of maximum faults so that the overall execution time of test cases is minimized. This helps in reducing overall testing effort, thus minimizing the overall cost incurred in software testing. State-of-the-art in TCS&P has gained increased attention in the past decade [32]. The rising software demand calls for the existing software to be modified and re-checked for its proper functioning. This leads to an emerging need for effective and efficient ways to do regression testing of the modified software. A recent tertiary study on TCS&P [33] indicates that the use of evolutionary and search-based techniques is rising since the year 2015. Amongst these techniques, the Genetic Algorithm (GA) is the most popular technique applied by various researchers in the area [34,35]. Particle Swarm Optimization (PSO) [36] and Ant Colony Optimization (ACO) are also popular techniques. Moreover, other techniques include NSGA-II [37], Bacteriological Algorithm [38], Bee Colony Optimization, and Hill Climbing [34]. Search-based techniques are increasingly adopted to solve such optimization [39–41]. There are many search-based techniques, that are successfully applied in the area of TCS&P. However, there are newer and more efficient search-based approaches available in the literature which is easier to use and give efficient results on other optimization problems. Time-bound TCS&P is an NP-Complete problem. It is solved using many approximation optimization algorithms, however since any approximation algorithm does not guarantee an optimal solution, thus search for new and better algorithms remains an open area [42–48]. ABO is a search-based optimization approach proposed in 2015. It is a randomized approximation approach that is applied to various NP-complete problems [49–55]. Other nature-inspired algorithms are applied to regression testing. One such algorithm is ACO. It is a well-known and highly applied nature-inspired technique and is chosen for comparison with the ABO approach. An APFD-based comparison between ACO and ABO approaches is detailed in

Section 3.5. The mapping (or assumptions) of the problem of prioritizing the test suite using the ABO approach is seen in [29]. The major contributions of this paper are as follows:

- The novel use of ABO in the area of TCS&P.
- A detailed step-by-step demonstration of ABO on an example.
- Proof of convergence using complexity analysis for the ABO algorithm.
- An empirical comparative analysis of ABO with other well-known Ant Colony Optimization (ACO) technique.

3 ABO Applied to Regression Test Selection/Prioritization

Selection along with prioritization for the test cases is a multi-objective problem [56,57]. The target objectives are fault-coverage, branch coverage, node coverage, minimizing the execution time, history-based, and many more [58–64]. The proposed work focuses on selecting as well as prioritizing test cases in a test suite. Objectives achieved are Maximum Fault Coverage along with the Least Running Time for the resultant test cases in the suite. The problem of prioritization along with the selection of test cases is mapped to the problem of searching for an appropriate gazing area by the *African buffalos*. The aim is to get an optimized test suite. Fig. 2 depicts a block diagram of the technique used. The inputs to the system are test suite details, fault matrix, and the execution time details of the test cases in the original test suite. The input from the user is the total number of iterations that serves as the stopping condition of the system other than the primary objective of minimum execution time and maximum fault coverage. The system then produces *four* outputs: a) Buffalo Path from each iteration b) Best Path Details, c) Values of w_k and m_k for each k^{th} buffalo, and d) ABO selected and prioritized resultant test suite.

3.1 African Buffalo Optimization (ABO)

Many nature-inspired techniques are applied to solve various optimization problems such as the intelligent migration behavior of the African buffalos, ABO [21] developed in the year 2015. African Buffalos mainly found in African forests and savannahs, migrate from one place to another in a herd to find huge green pastures to state their hunger and a location safe from any kind of danger. They organize their movement by mainly two kinds of sounds: ‘*waa*’ and ‘*maa*’. The alarming sound ‘*waa*’ indicates that the current place is unsafe or lacks enough food to satiate their appetite and thus needs further exploration. The sound ‘*maa*’ indicates that the area is appropriate for gazing and is safe [65–70]. The sound with higher intensity lets the herd decide about their movement from the current place. From this process, there are three inspiring features: “*Enormous Memory*” (of memorizing their movement paths), “*Collaborative Alliance*” and “*Democratic Intelligence*”. These enable African buffalos to give a stable solution to their problem. As shown in Fig. 1, “*Enormous Memory*” refers to the capacity of the African buffalos to memorize their movement paths spanning over a thousand miles. The phrase “*Collaborative Alliance*” refers to the ability to decide the movement based on the majority of the sound ‘*waa*’ or ‘*maa*’, and “*Democratic Intelligence*” refers to democratic behavior in case of conflict. The majority sound heard lets the herd decide whether to stay or move forward. To understand and apply the ABO approach to regression test selection/prioritization, the approach needs to be understood quantitatively and qualitatively. The locomotion of buffalos in a herd for finding an appropriate gazing area is mapped to combinatorial optimization problems [57]. The movement of the herd is calculated from the sound parameters that buffalos create. The ‘*maa*’ is the sound for staying and exploiting the current location and the ‘*waa*’ sound is for exploring new locations. This provides an appropriate blend of exploration and exploitation needed in a meta-heuristic. A *fitness function* is

thereby calculated for the probable movement of the buffalos based on these sounds and some prefixed parameters used for learning. The equation proposed in [57] is given by Eq. (2):

$$w_{k+1} = m_k + C1(b_{gmax} - w_k) + C2 (b_{pmax,k} - m_k) \tag{2}$$

where, w_k and m_k represent the sounds ‘waa’ and ‘maa’, for k^{th} buffalo, where k is a constant lying between 1 and N. The constants C1 and C2 are two learning parameters. b_{pmax} , b_{gmax} are path, that is the individual best of a buffalo and the universal best for the complete herd respectively.

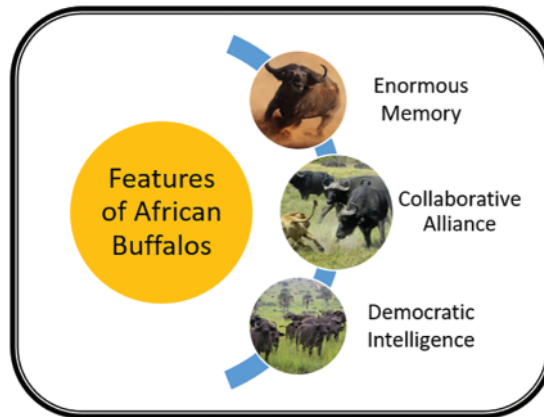


Figure 1: Features of African buffalos

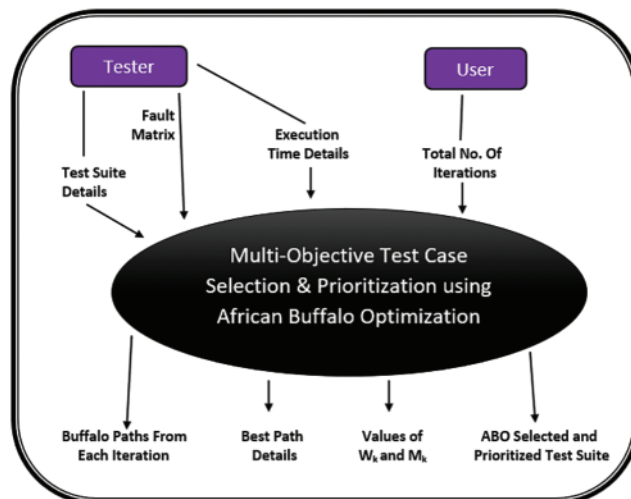


Figure 2: Block diagram of multi-objective test case selection & prioritization using ABO

The location of every buffalo is computed using Eq. (3):

$$w_{k+1} = \frac{(W_k + m_k)}{\pm 0.5} \tag{3}$$

The buffalo movements are pursued and in case of no improvement, all the variables are reset.

3.2 Proposed ABO-TCS&P Algorithm

As described in Sub-Section 3.1, test suite details, fault matrix and execution time details are the basic inputs for the proposed technique [71–76]. A Block Diagram of Multi-Objective Test Case Selection & Prioritization using ABO is given in Fig. 2. Initially ‘N’ buffalos are generated for a test suite of size ‘N’. Initially, each k^{th} buffalo is placed at the k^{th} test case to enhance the exploration which can be achieved. Each buffalo randomly starts moving to construct a path that is considered safe (if all the faults are covered). To achieve this, the ‘maa’ sound or the m values calculated are increased with the number of faults covered (until all of them are covered). Similarly, the ‘waa’ sound or the W_k values are mapped to the time of execution of test cases that belong to the buffalo’s path. A flowchart of the proposed approach is presented in Fig. 3. The step-by-step formal description of the proposed algorithm is presented in Fig. 4.

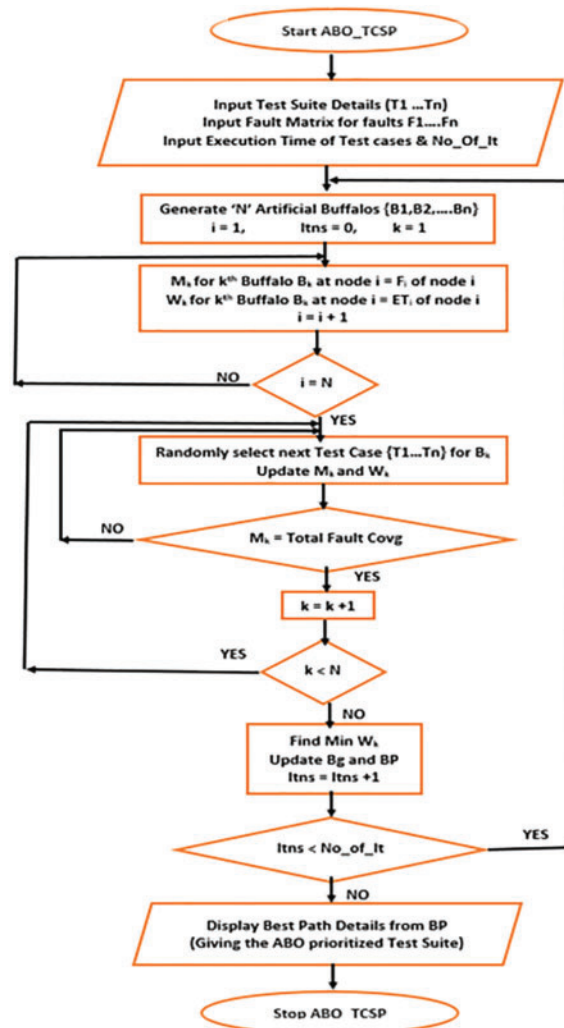


Figure 3: Flowchart of proposed ABO_TCSP

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Proposed ABO-TCSP Algorithm
Initialization:
  Set  $t_i = 0$ 
  Set SC = MAX
  Create 'N' number of artificial buffalos,  $B = \{ b_1, b_2, \dots, b_n \}$ 
   $BP_1 - BP_n = \text{NULL}$ 
   $S_1 - S_n = \text{NULL}$ 
  GP = NULL
Do
  For  $i = 1$  to N
     $S_i = S_i + \{tc_i\}$  // buffalo 'i' begins with ith test case
    Curr_t =  $tc_i$ 
    Do
      Tmp = call Choose_loc(  $b_i, curr\_t$  )
       $S_i = S_i + \{Tmp\}$ 
       $M_i = M_i + \{\text{set of faults covered by Tmp}\}$ 
       $W_i = W_i + t_i$ 
      Curr_t = Tmp
    While ( covered all faults )
      If ( $W_i$  for  $S_i < W_i$  for  $BP_i$ )
        Then  $BP_i = S_i$ 
    End For
     $MinW = \min \{ W_i \}, i = 1$  to  $n$ 
    If (  $MinW < W_i$  for GP )
      Then GP =  $S_i$ , where I is the buffalo with  $\min \{W_i\}$ 
    Increment NO_of_it
  While (NO_of_it < SC)

```

Figure 4: Proposed ABO_TCSP algorithm

Initially, the buffalos explore the search space by following a path and covering various test cases spread over the space. As they cover a test case on their path, the faults associated with the test case are considered as “killed” on that path. A buffalo’s *safe place* is when all the faults are killed. After each iteration, the paths covered by all the buffalos are compared based on the total execution time (sum of run time for all the test cases covered on the path). Once, all the buffalos have constructed the paths, the buffalo with the best path or the least total execution time of the selected test suite is used to update the values of B_g (global best path) and B_p (personal best path of a buffalo). This marks the end of one iteration. The same process is repeated for the ‘*Stopping Criteria (SC)*’ number of iterations, as desired by the user. SC represents a pre-set or user-entered number of iterations for which the steps of the algorithm are repeated. In other words, the process of buffalos looking for a safe place repeats till SC iterations, with new information added in every iteration. The same process is iterated SC times and the final solution is the path with minimum run time (that may have been found in any iteration). The *best path* after the final iteration yields the desired prioritized and selected test suite using *ABO_TCS&P*.

To effectively analyze the regression testing in terms of cost, the complexity of an algorithm is computed. The overall complexity of the proposed *ABO_TCS&P* is computed by summing the distinct complexities of all the consecutive steps of the algorithm. The total complexity of the Initialization

step, say $I1$, is calculated by adding the individual complexities of all the consecutive statements from Fig. 5:

$$I1 = 1 + 1 + N + N + 1$$

$$I1 = 3 + 3 * N$$

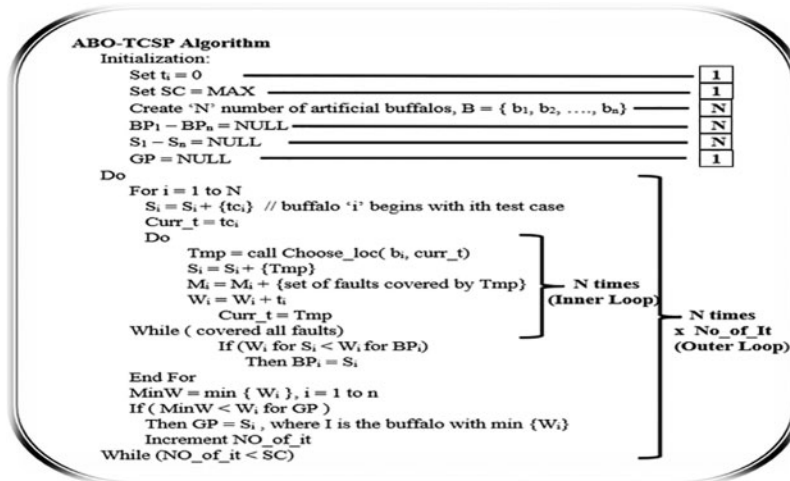


Figure 5: Complexity description for ABO_TCSP algorithm

The complexity of the next sequence of steps constituting loops say $I2$, can be stepwise calculated from the individual statement complexities (Fig. 5) as shown below:

$$\text{Complexity of Inner Loop} = N * (1 + 1 + 1 + 1 + 1) = 5 * N$$

$$\begin{aligned} \text{Complexity of For Loop} &= N * (1 + 1 + (\text{Complexity of inner loop}) + 1 + 1) \\ &= N * (4 + 5 * N) = 4N + 5N * N \end{aligned}$$

$$\text{The complexity of Outer Loop} = \text{No. of It} * (\text{Complexity of for loop} + N + 1 + 1 + 1)$$

$$O1 = \text{No. of It} * (4N + 5N * N + N + 3)$$

Thus, the Total Complexity of the proposed algorithm can be calculated as:

$$S = \text{Complexity of Initialization Step} + \text{Complexity of the Outer Loop}$$

$$S = I1 + O1$$

$$S = 3 + 3 * N + \text{No_of_It} * (4 * N + 5 * N * N + N + 3)$$

(Taking No. of_It = 'C' to be some positive constant)

$$S = 3 + 3 * N + C * (4 * N + 5 * N * N + N + 3)$$

$$S = 3 + 3 * C + (3 + 5 * C) * (N) + 5 * C * N * N$$

$$S < +C1 * C * N * N \text{ where } (C \text{ is also a positive constant, thus } C2 = C1 * C, \text{ be another + ve constant})$$

$$S \leq C2 * N * N$$

Thus, the *complexity of ABO_TCS&P* is upper bounded by N^2 , or in terms of Big-O notation, it is $O(N^2)$ or $O(|T|)^2$. This is an excellent complexity for an approximation *ABO_TCS&P* as compared to the NP-complete problem of time-constrained regression test selection and prioritization problem.

3.3 Explanation with Example

Every buffalo forms a path by finding different test cases to reveal faults until each of the faults is uncovered or the termination criteria are reached [77–81]. The buffalo leading to a path having minimum execution time eventually leads to the global best path, if it is found better [82–90]. The overall *best path* found at end of all the iterations gives the optimized test suite. Table 1 presents the sample test suite taken for demonstration. The test suite consists of 8 test cases along with 10 mutants. The faults *killed* by each test case are recorded in Table 1. Furthermore, the execution time (ms) of each test case is also recorded in Table 1.

Table 1: Example test suite with faults detected and execution times

Test cases	Faults detected	Execution times
T1	{f2, f4, f7, f9}	7
T2	{f1, f3}	4
T3	{f1, f5, f7, f8}	5
T4	{f2, f4, f9}	4
T5	{f3, f6, f10}	4
T6	{f1, f7}	5
T7	{f3, f6, f8}	4
T8	{f2, f10}	2

Ex: Assume the proposed approach is executed for five iterations, i.e., $SC = 5$. Formerly, the buffalos are assumed to drift toward their respective i^{th} test cases. The buffalo B1, starts from T1 killing faults {f2, f4, f7, f9} in 7 s. Hence, the M and W sounds are updated as per *ABO_TCS&P* to yield $M1 = \{f2, f4, f7, f9\}$, $W1 = \{7\}$. Moving as per the algorithm, the subsequent location is selected randomly by B1 is T5, following which, M and W are updated with $M1 = \{f1, f2, f4, f5, f7, f8, f9\}$, $W1 = \{12\}$. The same process is repeated until the exploitation parameter M touches its highest (which in our case is killing all the faults).

The path followed by B1 is presented in Fig. 6. As can be seen from Fig. 6, the path followed by buffalo B1 is {T1, T5, T8, T6, T7}. The aforementioned steps are repeated for all N buffalos. The paths constructed by buffalos B2-B8 are represented graphically in Figs. 7–13. In Fig. 7, Buffalo B2 begins with the test case T2 and covers T3 to T5 to T7 to T4 for constructing a path. Buffalo B2 stops at T4 as all the faults have now been killed by the test cases on the route. Now it makes, ‘waaaa’ and ‘maaaa’ sounds as per the total execution time of the path. The total run time for buffalo B2 is 21 s. As with buffalo B2, buffalo B3 begins with the test case T3. In Fig. 8, buffalo B3 then moves to the test case T8 to T7 to T1. Buffalo B3 stops at T1 as all the faults are now killed by the 4 test cases on its route. The total run time for buffalo B3 is 18 s, which is lesser than buffalos B1 and B2. Also, only 4 test cases were sufficient to kill all the faults. Thus, this path reduces the size of the test suite by almost 60%. Fig. 9 depicts the path for buffalo B4, beginning with the test case T4. B4 moves from T4 to T6 and checks whether all faults are killed. Then it moves to T1, T5, and finally, T3 which now

kills all the faults. The total run time for buffalo B4 is 25 s and the 5 test cases are included. It is an approximate 80% reduction in total run time and 50% in the size of the test suite. As the exploration of paths continues with various buffalos, B5 finds a path with only 2 test cases T5 and T2. The run time being 18 s is the best path found in all the buffalos. The same can be seen in Fig. 10. Buffalo B6 explores yet another possible path from the solution space (Fig. 11). Beginning with test case T6, it covers T3, T5, T1, and T4 before killing all the faults to stop. On the path, it takes a total run time of 25 s and includes 5 test cases. Fig. 12 depicts another wonderful exploration of a new path by 7th buffalo B7. It covers only 4 test cases (T7, T5, T1, T3) before completing the path taking 20 s. This is a very promising exploration by the proposed *ABO_TCS&P*. At the end of the first iteration, the final buffalo B8 can initially explore yet another new path depicted in Fig. 13. On the path, it visits T8, T5, T3, T4, and T7 in a total of 19 s only. It is very encouraging to note that all the ‘*n*’ buffalos explore these paths in parallel, taking $O(n)$ time only. Fig. 14 contrasts all the paths found by buffalos at the end of the 1st Iteration of the *ABO_TCSP* algorithm. It is inferred that beginning with separate test cases, all different paths are explored by the buffalos. After 5 iterations, the best path found is revealed from the details stored in BP. This path is the collection of the final prioritized and selected test suite from the proposed *ABO_TCS&P* algorithm.

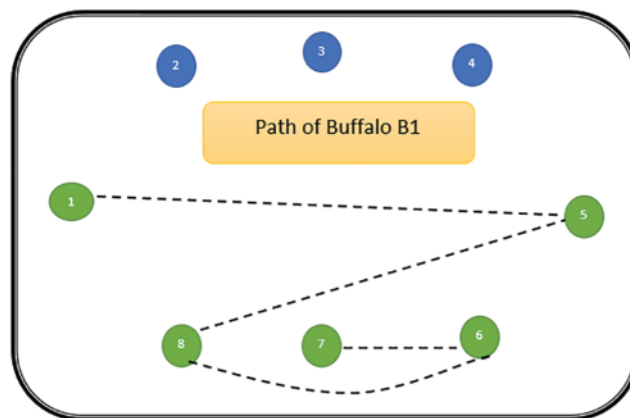


Figure 6: Path of buffalo B1

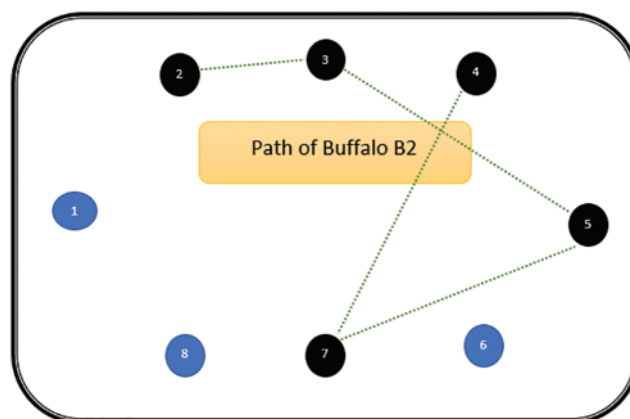


Figure 7: Path of buffalo B2

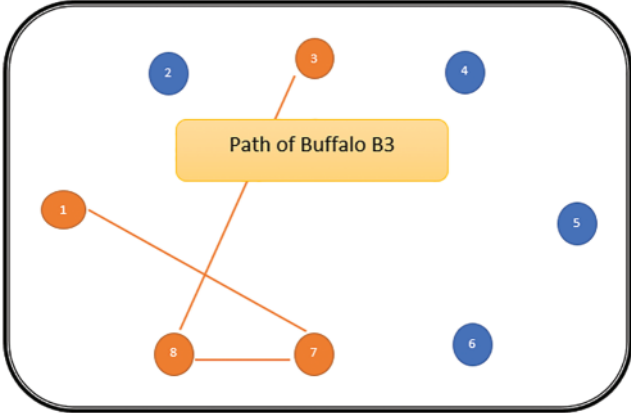


Figure 8: Path of buffalo B3

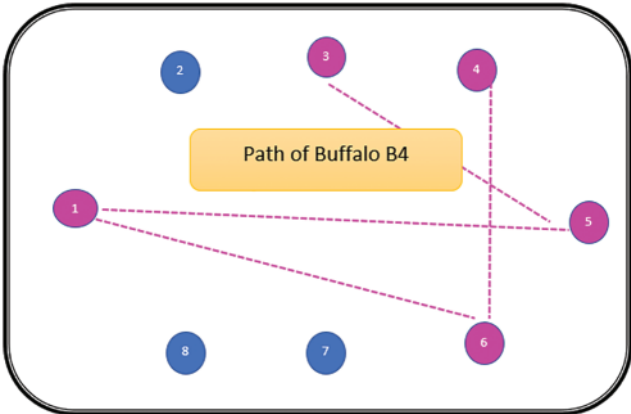


Figure 9: Path of buffalo B4

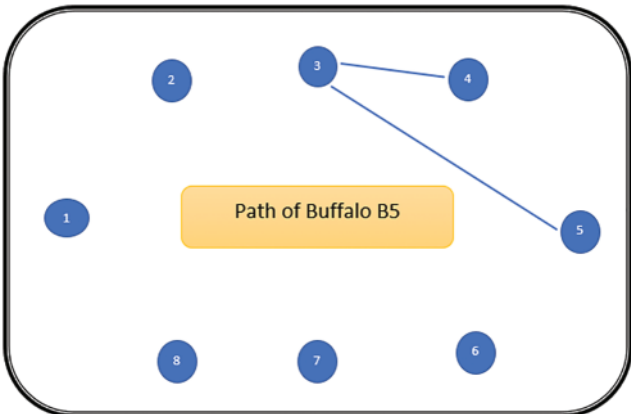


Figure 10: Path of buffalo B5

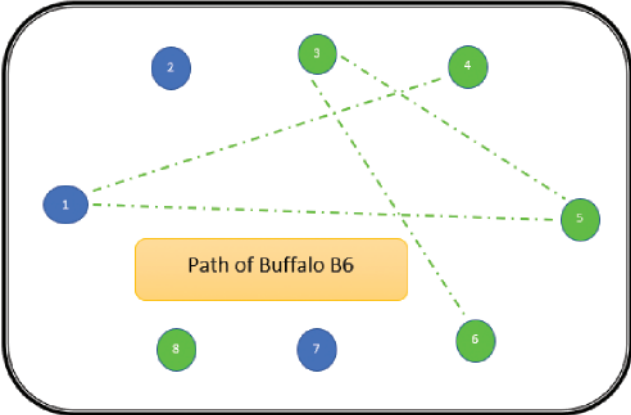


Figure 11: Path of buffalo B6

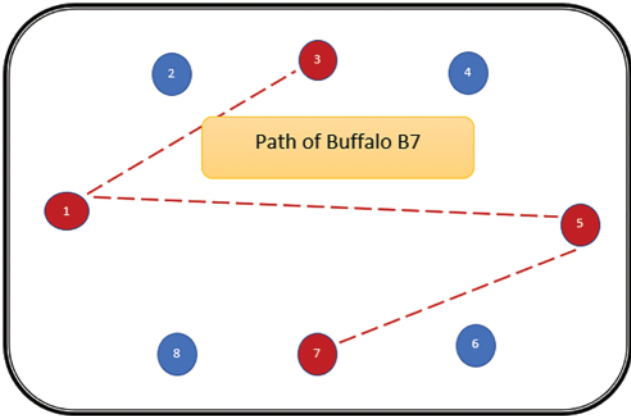


Figure 12: Path of buffalo B7

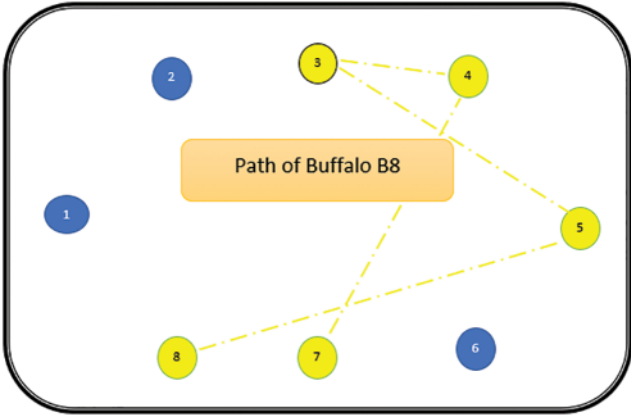


Figure 13: Path of buffalo B8

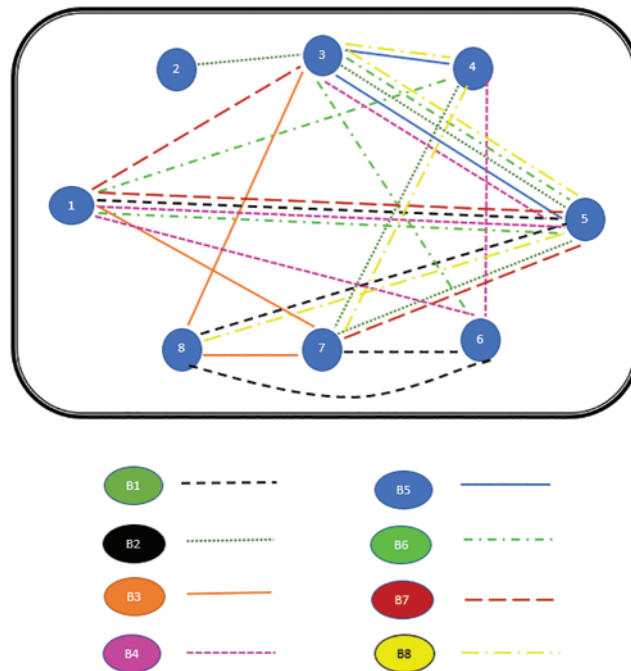


Figure 14: Paths of all Buffalos at the end of 1st iteration

3.4 Results of Sample Run

In each iteration, the path having the least value of W is chosen as the best path. Thereafter, GP and BP are updated. Table 2 summarizes the results of the sample run using ABO_TCSP.

Table 2: Buffalo paths, M and W values after the 1st iteration of the ABO_TCSP algorithm

Iteration no.	Buffalo no.	Buffalo path	M_i (for i^{th} buffalo)	W_i
1	1	T1, T5, T8, T6, T7	{f1, f2, f3, f4, f5, f6, f7, f8, f9, f10}	23
	2	T2, T3, T5, T7, T4	{f1, f2, f3, f4, f5, f6, f7, f8, f9, f10}	21
	3	T3, T8, T7, T1	{f1, f2, f3, f4, f5, f6, f7, f8, f9, f10}	18
	4	T4, T6, T1, T5, T3	{f1f2, f3, f4, f5, f6, f7, f8, f9, f10}	25
	5	T5, T3, T4	{f1, f2, f3, f4, f5, f6, f7, f8, f9, f10}	18
	6	T6, T3, T5, T1, T4	{f1, f2, f3, f4, f5, f6, f7, f8, f9, f10}	25

(Continued)

Table 2: Continued

Iteration no.	Buffalo no.	Buffalo path	M_i (for i^{th} buffalo)	W_i
	7	T7, T5, T1, T3	{f1, f2, f3, f4, f5, f6, f7, f8, f9, f10}	20
	8	T8, T5, T3, T4, T7	{f1, f2, f3, f4, f5, f6, f7, f8, f9, f10}	19

As evident from [Table 2](#), there are two possible options for GP (the paths having the value of $\text{Min}W = 18$). The paths followed by all buffalos during the 1st iteration are taken as their personal best BGs. This process continues iteratively, and thereby, the GP is chosen as the final test suite. Here, the test suite {T4, T5, T3} having execution time = 18 s. The original test suite execution time was 35 s. To better analyze the result obtained, the drop in the amount of time and size (number of test cases) required to run the selected and prioritized test suite is calculated using [Eqs. \(4\)](#) and [\(5\)](#):

$$TD = \frac{(\text{Run time of initial test suite} - \text{Run time of ABO test Suite})}{\text{Run Time of initial test suite}} * 100 \% \quad (4)$$

$$SD = \frac{(\text{Size of initial test suite} - \text{Size of ABO test Suite})}{\text{Size of initial test suite}} * 100 \% \quad (5)$$

TD , the Percentage Time Drop using [Eq. \(4\)](#) was calculated to be 48.57%, i.e., almost half time could be saved in the regression testing for this example using ABO. SD , the Percentage Size Drop was computed using [Eq. \(5\)](#) to be 62.5%. This is a huge drop in the size of the test suite. For the given example, only 3 test cases need to be run as against 8 (in the initial test suite) to kill all the faults.

3.5 Comparison with ACO Technique

To further validate the proposed *ABO_TCS&P*, a comparison of the same example is made for the majorly explored nature-inspired Ant Colony Optimization (ACO) technique [36]. On applying, ACO on the example from [Table 1](#), the resultant test suite found is {T3, T5, T4} and from ABO (Section 3.3) is {T4, T5, T3}. As observed, both ABO and ACO techniques select the same test cases. The TD, percentage time drop for the resultant test suite is the same for both ACO and ABO (48.57%). The Percentage Size Drop, SD, is the same (62.5%) achieved using both approaches. The same is shown in [Fig. 15](#). Hence, ABO yields similar results in comparison to the well-established ACO technique. Although, it is observed that the order of the test cases is different for ABO and ACO, i.e., the prioritization achieved is slightly varying using both approaches. Hence, further analysis is necessary. Thus, an APFD (Average Percentage of Faults Detected) [2] is used. APFD is a metric that detects how early a test suite can kill the faults. The formula used is given in [Eq. \(6\)](#):

$$APFD = 1 - \frac{(Pf_1 + Pf_2 + \dots + Pf_{10})}{\text{No. of Test Cases} * \text{No of faults}} + 1/(2 * \text{No. of TestCases}) \quad (6)$$

$P_{f_1}, P_{f_2} \dots P_{f_{10}}$ represents the position of faults killed in the prioritized test suite. [Eq. \(6\)](#) is used to calculate the APFD for the test suite prioritized using ABO (T4, T5, T3) to be 80%, while for the test suite prioritized via ACO (T3, T5, T4) to be 82.5%. The same is shown in [Fig. 16](#). ACO prioritizes the test suite slightly better than ABO. The results are still very close and near-optimal using the ABO technique.

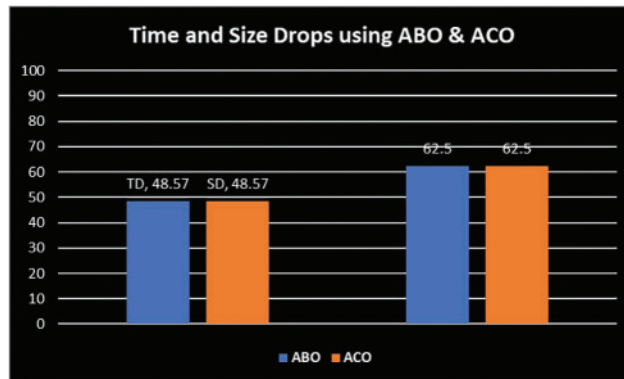


Figure 15: Time and size drop using ABO V/s ACO Approaches

4 Threats to Validity

Threats to the validity of *ABO_TCS&P* are of two types: *internal* or *external*. *Internal* threat occurs when the digital buffalos may not be working in the same manner as the real buffalos that always tend to find the right answer to their problem. To resolve this, the proposed approach is mapped using the ABO algorithm [43] which is already developed and tested for other optimization problems [42,43]. *External* threats to validity are the presence of better possible nature-inspired algorithms than ABO. For this, a comparison with the well-established ACO approach is made and the results obtained are encouraging (Figs. 15 and 16).

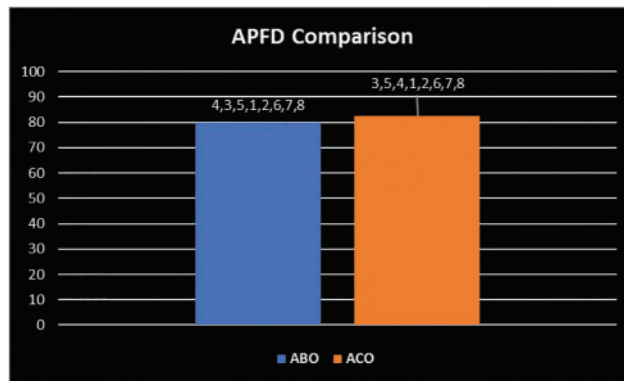


Figure 16: APFD comparison

5 Conclusion and Future Work

In this paper, *ABO_TCS&P* is proposed for optimizing test case selection and prioritization using ABO. ABO is a buffalo-inspired optimization method that follows a very unique and intelligent swarm behavior to locate an appropriate gazing area. The approach is mapped to *TCS&P*, where the artificial buffalos correspond to the test cases and the path (the result of the buffalo’s search) is marked as the selected/prioritized test suite. In the proposed algorithm, time-bound *TCS&P* being NP-complete opens up opportunities for trying new approximation algorithms. The complexity of the algorithm is polynomial showing encouraging results as a proposed approximation algorithm. ABO is compared with ACO in terms of time and size drop for the initial test suite. The results so obtained,

from Sub-sections 3.4 and 3.5, hence advocate the use of the ABO approach in the area of software test selection/prioritization. In the future, the approach can be tested on larger industrial programs in varied programming language platforms and can be compared with the existing nature-inspired approaches to establish its usability in the area.

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