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**ARTICLE**





# **Innovative Lightweight Encryption Schemes Leveraging Chaotic Systems for Secure Data Transmission**

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# **ABSTRACT**

In secure communications, lightweight encryption has become crucial, particularly for resource-constrained applications such as embedded devices, wireless sensor networks, and the Internet of Things (IoT). As these systems proliferate, cryptographic approaches that provide robust security while minimizing computing overhead, energy consumption, and memory usage are becoming increasingly essential. This study examines lightweight encryption techniques utilizing chaotic maps to ensure secure data transmission. Two algorithms are proposed, both employing the Logistic map; the first approach utilizes two logistic chaotic maps, while the second algorithm employs a single logistic chaotic map. Algorithm 1, including a two-stage mechanism that uses chaotic maps for both transposition and key generation, is distinguished by its robustness, guaranteeing a secure encryption method. The second technique utilized a single logistic chaotic map eliminating the second chaotic map decreases computing complexity while maintaining security. The efficacy of both algorithms was evaluated by subjecting them to NIST randomness tests following testing on text files of varying sizes. The findings demonstrate that the double chaotic map method regularly achieves elevated unpredictability and resilience. Conversely, the singular chaotic algorithm markedly lowers the duration necessary for encryption and decryption. These data suggest that while both algorithms are effective, their choice may be contingent upon specific security and processing speed requirements in practical applications.

# **KEYWORDS**

Chaotic maps; fast stream encryption; lightweight encryption; IoT security; data transmission

# **1 Introduction**

Big data encompasses structured and unstructured data derived from social media, sensors, and transactions [\[1\]](#page-18-0). Such heterogeneous data required sophisticated techniques for storage and processing [\[2\]](#page-18-1). It facilitates data-driven decision-making and enables industries to gain profound insights by revealing previously unachievable patterns and trends [\[3\]](#page-18-2). To fully realize its disruptive capabilities, it is imperative to tackle data privacy and security issues and develop a scalable infrastructure [\[4\]](#page-18-3).



In real-time data transmission, securing data in the transiting phase requires lightweight encryption to safeguard critical information in secure transaction data [\[5\]](#page-18-4). Conventional encryption techniques may be ineffective and require many resources because of the data's fast pace and diverse nature [\[6\]](#page-18-5). Efficient encryption guarantees the protection of data while maintaining optimal performance and scalability [\[7\]](#page-18-6). Swift encryption and decryption are vital in real-time processing and analysis such as efficiently safeguarding transaction data integrity and confidentiality in the banking, healthcare, and e-commerce industries [\[7,](#page-18-6)[8\]](#page-18-7). Also, another field where lightweight encryption is demanded is cloud computing where enormous small but sensitive data are stored and retrieved in frequent and repetitive forms [\[9\]](#page-18-8).

While focusing on securing data while transmitted in real-time, a stream cipher is the commonly employed encryption algorithm [\[10\]](#page-19-0). These ciphers generate a key stream that combines with plaintext bytes using the bitwise exclusive-or (XOR) operation, creating encrypted data [\[11\]](#page-19-1). Stream ciphers are implemented across various security protocols to protect transmitted data, such as secure SMS with A5/1 for Global System for Mobile Communications, Virtual Private Network (VPN) technologies using Layer Two Tunneling Protocol, and Wi-Fi security through Cipher Block Chaining Message Authentication Code Protocol [\[12\]](#page-19-2). Other researchers implemented such lightweight algorithms to encrypt -decrypt the data at the network layer [\[13\]](#page-19-3), by replacing the old A5/1 stream cipher with a new stream cipher called Grain-128PLE.

# *1.1 Chaotic Map*

A chaotic map is a mathematical function that sensitively depends on initial conditions. It allows the scrambling and deconstruction of digital information, which is essential for secure communication. Modern chaotic systems have been employed in encryption to maintain the confidentiality of sensitive information.

Chaotic maps used in ASCII encoding can also serve as key generators for one-time pad ciphers, known for their unbreakability if the pad is truly random and never reused [\[14\]](#page-19-4).

Lightweight encryption depends on chaotic maps in resource-limited environments including IoT devices and wireless sensor networks [\[15\]](#page-19-5). These maps provide complex encryption keys and sequences employing their sensitive dependency on initial conditions and pseudo-random behavior [\[16\]](#page-19-6). Chaotic-based encryption methods improve security without raising computational costs by using the unpredictable and nonlinearity of chaotic systems [\[17\]](#page-19-7). For uses with minimal resources and processing capability, they are thus perfect. While keeping real-time data transmission efficiency, chaos maps in lightweight encryption offer excellent security that questions brute force and differential analysis [\[18\]](#page-19-8).

The authors of [\[19\]](#page-19-9) employed Chaotic and Henon maps for low processing overhead using the intrinsic features of chaotic systems—such as sensitivity to beginning circumstances, pseudorandomness, and nonlinearity for encrypting grayscale images. The logistic chaotic map and multidimensional and hybrid chaotic maps are widely used for securing text and image data [\[20\]](#page-19-10). The chaotic map is also utilized in block cipher to generate s-box due to the high sensitivity of the chaotic system for the initials, making it suitable for implementation in resource-constrained devices [\[21\]](#page-19-11). For constructing next-generation lightweight cryptographic systems, then, chaotic maps are becoming appealing. In lightweight encryption, chaotic maps have proven especially valuable for securing data in resource-limited environments, such as IoT devices and wireless sensor networks [\[13\]](#page-19-3). Chaotic maps generate complex encryption keys and sequences by leveraging their sensitivity to initial conditions and pseudo-random behavior [\[14\]](#page-19-4). The inherent unpredictability and nonlinearity of chaotic systems

strengthen encryption while keeping computational costs low, making them ideal for devices with limited resources and processing capabilities [\[15\]](#page-19-5). Moreover, chaotic maps provide strong security against brute force and differential analysis, supporting efficient real-time data transmission while resisting advanced attacks [\[16\]](#page-19-6). The logistic chaotic map is expressed as:

<span id="page-2-0"></span>
$$
y_{t+1} = r \cdot y_t \left(1 - y_t\right) \left(0 \le y_t, 0 \le t \le 4\right). \tag{1}
$$

Logistic map sensitivity to initial conditions and parameter  $r$  makes it highly applicable in encryption. Bifurcation analysis reveals that the map's behavior changes significantly with variations in *r*, displaying periodic windows and chaotic orbits as r increases.

# *1.2 Bifurcation and Its Role in Chaotic Systems*

Bifurcation is a critical phenomenon in chaotic systems that significantly affects system behavior. The system transitions between dynamic regimes by varying a parameter, such as (*r*) in the logistic map (see Eq.  $(1)$ ). This sensitivity to parameter changes makes chaotic maps ideal for pseudorandom number generation and encryption, as slight variations in parameters ensure unpredictability and enhanced security [\[22\]](#page-19-12).

Behavior as *r* increases:

1. Stable Fixed Point  $(0 < r \leq 3)$ : For small *r*, the population approaches a singular stable value.

For instance, if  $r = 2.5$ , the system attains stability at a given location.

2. Periodic Oscillations ( $3 < r \leq 3.45$ ): Beyond  $r = 3$ , the system exhibits oscillations between two values, characterized by period-2 behavior.

As *r* grows, the oscillations bifurcate into 4, 8, 16, and so forth, resulting in periodic windows (e.g., period-4 at  $r \approx 3.5$ ).

3. Chaos  $(r > 3.57)$ : For  $r > 3.57$ , the system exhibits chaotic behavior characterized by nonrepeating values and extreme sensitivity to initial conditions.

The system displays "chaotic bands" characterized by seemingly random values.

4. Periodic Windows in Chaos: Within chaotic regions, narrow periodic activity intervals exist (e.g., period-3 cycles at  $r \approx 3.83$ ).

5. Complete Chaos  $(r = 4)$ : At  $r = 4$ , the system exhibits complete chaos, with values encompassing nearly the whole interval [0, 1].

[Fig. 1](#page-3-0) represents the bifurcation diagram, which illustrates the alterations in the long-term dynamics of the Logistic map as (*r*) escalates.

# *1.2.1 The Lyapunov Exponent in Chaotic Systems*

Lyapunov exponent explains the system's unpredictability and robustness, confirming that a wellconstructed logistic map ensures secure communication [\[23\]](#page-19-13). Lyapunov Exponent calculated using [Eq. \(2\).](#page-2-1)

<span id="page-2-1"></span>
$$
\lambda = \frac{1}{n} \sum_{i=1}^{n} ln \left| \frac{df(x)}{dx} \right|,
$$
\n(2)

where: *X*-axis represents *r*. *Y*-axis represents *x* values.



**Figure 1:** Bifurcation diagram of the logistic map

<span id="page-3-0"></span>It measures the sensitivity of a system to initial conditions, making it a key indicator of chaos. A positive Lyapunov exponent indicates exponential divergence of trajectories, signifying chaos, while a negative exponent denotes stability, as stated in [Fig. 2.](#page-4-0) In encryption, the Lyapunov exponent helps evaluate the robustness of chaotic systems, with higher values indicating greater security. For the logistic chaotic map, the Lyapunov exponent is particularly useful in assessing the unpredictability and complexity of the encryption process. The exponent also aids in brute-force cryptanalysis by demonstrating the difficulty of replicating chaotic behavior [\[24\]](#page-19-14).

This paper explores lightweight encryption, stream ciphers, and chaotic maps as essential techniques for secure real-time data transmission, examining their individual and combined capabilities to meet modern security challenges effectively. The rest of the paper is structured into multiple sections to convey the research and its results methodically. [Section 3](#page-7-0) examines the pertinent literature, providing context and background for the research. [Section 4](#page-14-0) delineates the problem statement, highlighting the principal challenges addressed by the research. [Section 5](#page-17-0) outlines the study objectives, elucidating the aims of the offered solutions.

### **2 Related Works**

In contexts with limited resources, chaotic map-based lightweight encryption systems are extensively applied to guarantee effective and safe data protection. Though chaotic maps have a deterministic and unpredictable character [\[25\]](#page-19-15), they improve the resistance of encryption systems against attacks by increasing the diffusion and confusion processes [\[26\]](#page-19-16). Their adaptation for secure encryption [\[27\]](#page-19-17) comes from their sensitivity to basic conditions and intricate dynamics. Chaos maps find use in many disciplines, including biometric authentication [\[28\]](#page-19-18), picture and video encryption [\[29](#page-20-0)[,30\]](#page-20-1), and identitybased authentication [\[31\]](#page-20-2). Using chaotic maps improves security and efficiency, according to research. Therefore, they are fit for modern lightweight cryptographic applications in the Internet of Things (IoT), edge computing, and cloud computing. Considered one of the primary sources of big data

kinds, scientists used a type of encryption that is not heavy to protect digital photos, categorized as considerable volumes of data, and thus safeguarded.



**Figure 2:** Lyapunov exponent of the logistic map

<span id="page-4-0"></span>According to [\[32\]](#page-20-3), the researchers addressed the construction and analysis of a novel stream cipher integrating chaotic systems for usage in environments with restricted resources. Designed for devices with limited processing capability, such as smart cards and wireless sensors, the cipher combines a chaotic system with two Nonlinear Feedback Shift Registers (NFSRs) to create a lightweight stream cipher labeled Logic. The design is hardware-oriented, so minimum resources are required to provide strong encryption. A comparative study of lightweight stream ciphers, such as Trivium and Grain, indicates that the Logic cipher requires fewer hardware resources while maintaining competitive throughput. The author of [\[33\]](#page-20-4) presents a lightweight authentication encryption method tuned for IoT. Proposed is a lightweight encryption method employing sponge structures, chaotic maps, and stream ciphers. This approach manages IoT device problems, including limited memory and processing capability. The method passes security, NIST randomness, and speed testing. It used memory efficiently, making it suited for resource-constrained settings. The proposed encryption method is faster and uses less memory than ASCON and Beetle, making it ideal for resourceconstrained IoT applications. As noted by [\[34\]](#page-20-5), the research presents an enhanced Salsa20 stream cipher that uses chaotic maps like the Henon, Lorenz, Rabinovich-Fabrikant, and Chua circuit maps to generate keys and increase randomness and diffusion, strengthening its security against known attacks. This increases cipher security by increasing unpredictability and complexity. The new method fixes weaknesses in Salsa20/7 and Salsa20/12, which were no longer secure. Increased diffusion and chaotic map unpredictability protect the proposed technique from cryptanalytic attacks. The lightweight, efficient cipher is ideal for real-time applications on resource-constrained devices like IoT systems, notwithstanding security and dispersion improvements. According to [\[35\]](#page-20-6), the research employed the Rabbit algorithm, a lightweight stream cipher, in conjunction with the Aizawa chaotic map to provide dynamic keys for picture encryption. The findings demonstrate that the encryption method is effective. There is minimal correlation between the original and encrypted photos, indicating high security. The

encryption keys produced with the hybrid method successfully met the NIST randomness criteria, demonstrating their resilience against attacks.

The researchers of [\[36\]](#page-20-7) reported utilizing dual S-box encryption system "Logistic and Kent" chaotic maps to build sub-chaotic matrices, ensuring robust security for transmitting medical data in wireless body area networks. The study does not entirely assess the system's effectiveness in handling various scenarios or intensive attacks. Authors of [\[37\]](#page-20-8) suggested a hybrid chaotic encryption system combining network-centric encryption with a 3D logistic map. The primary results indicate efficiently applying encryption and decryption techniques to photographs.

As described by [\[38\]](#page-20-9), the proposed technique utilizes the Tangent-Delay Ellipse Reflecting Cavity-Map System and the Non-linear Chaotic algorithm for encryption. It attains a shorter duration, which makes it appropriate for real-time applications in audiovisual hearing aids. Expanding the critical space makes it more resistant to brute-force attacks. The article by [\[39\]](#page-20-10) integrated the ChaCha20 stream cipher and a hybrid chaotic map to secure video data. The technique reduces computation time and data required, enhancing the encryption efficiency. In the research of [\[41\]](#page-20-11), efficient block ciphers like Highly Optimized Encryption and Lightweight Encryption Algorithms are incorporated to improve data transfer security between IoT devices by employing a blend of feisty structures and fundamental operations like XOR, addition, and rotation. As stated by [\[40\]](#page-20-12), the suggested hybrid parallel technique combines the DES, present, and 2D chaotic systems. This pioneering method significantly enhances the security and efficiency of image encryption, offering a promising solution to current challenges. In the research of [\[41\]](#page-20-11), efficient block ciphers like Highly Optimized Encryption and Lightweight Encryption Algorithms are incorporated to improve data transfer security between IoT devices by employing a blend of feisty structures and fundamental operations like XOR, addition, and rotation. The data presented by [\[41\]](#page-20-11) showed an innovative and efficient chaotic encryption technique incorporating fuzzy logic for access management. The suggested system utilized random and chaotic mapping techniques using a designated password key supported by fuzzy logic shifts to manipulate the image pixels. The primary constraint is decreased image quality following decoding and computation capabilities. The findings of [\[42\]](#page-20-13) employed the chaosbased present cipher as an innovative encryption technique that enhances security by utilizing chaotic systems. The study by [\[43\]](#page-20-14) improves resource-constrained device security and efficiency with ASCON authenticated encryption and ECC. The proposed system protects against impersonation, replay, man in the middle, and credential leakage threats by checking mobile user identity before network access and providing a secure communication channel, as verified by Random Oracle Model analysis. Despite its computational and communication efficiency, the proposed system requires more storage and complexity owing to multi-factor authentication (password, biometrics, and device). Due to protected hardware, physical assaults like power analysis could offer hazards if an attacker acquires device access. SAF-MCN is ideal for secure situations with low computing resources. [Table 1](#page-6-0) briefly describes the related work.

<span id="page-6-0"></span>

	Reference Cipher type	Methodology	Results
$\left[32\right]$		Stream cipher Chaotic systems with two NFSRs	Efficient, lightweight, fewer hardware resources
$\left[33\right]$		Stream cipher Chaotic maps, sponge structures, and stream ciphers	Passed NIST randomness, secure, fast for IoT
$\left[34\right]$		Stream cipher Chaotic maps integrated with Salsa <sub>20</sub>	Enhanced randomness, diffusion, secure against attacks
$\left[35\right]$		Stream cipher Rabbit stream cipher with Aizawa chaotic map	Effective, high security, low correlation in encrypted data
$\left 36\right $		Stream cipher Dual S-box with logistic and kent chaotic maps	Robust security, not fully assessed for all attacks
$\left[37\right]$		Stream cipher 3D logistic map combined with network-centric encryption	Efficient encryption/decryption for images
[38]	Stream cipher	TD-ERCS and non-linear chaotic algorithm	Shorter duration, real-time audiovisual applications
$[39]$	Stream cipher	ChaCha20 with a hybrid chaotic map	Reduced computation time, efficient for video data
[44]	Block cipher	Highly optimized encryption and lightweight encryption algorithm block ciphers with feisty structures.	Improved data transfer security in IoT devices
[40]	Block cipher	Hybrid parallel DES, present, and 2D chaotic systems	Significant enhancement in security and efficiency
[41]	Block cipher	Fuzzy logic with random and chaotic mapping	High security with reduced image quality post-decoding
$\left[42\right]$	Block cipher	Present cipher enhanced with chaotic systems	Enhanced security using chaotic systems

**Table 1:** Comparison of ciphers enhanced algorithms with chaotic systems

# *2.1 Problem Statement*

After carefully reviewing the available literature, it is clear that many studies have used chaotic algorithms to create encryption keys. Nevertheless, these methods frequently demand significant computational time for the requisite computations. To rectify this inefficiency, the proposed research suggests employing chaos theory to execute a transposition procedure. The suggested technique will generate random numbers to be utilized as the arrangement of the original character indices before executing the XOR operation, which has the potential to decrease the overall computing time and improve the efficiency of the encryption procedure.

# *2.2 Aims*

The growing demand for safe communication in the modern digital age has driven significant research on encryption technologies. Although secure, conventional encryption methods usually rely on chaotic algorithms for key creation, which use a lot of processing power and take a long time. This work addresses this challenge by introducing a novel approach using chaos theory to undertake a transposition process, generating a random rearranging of character indices before the XOR operations. This work presents a more effective and pragmatic encryption method that lowers processing time while preserving good security, providing strong protection for private data during the transmission. The following lists the goals of the present research:

1. Execute a transposition process grounded in chaos theory to produce a randomized character index arrangement, thereby providing an efficient, lightweight encryption mechanism.

2. To Improve computation Efficiency: Calculate the computing efficiency of the suggested approach relative to standard chaotic key-generating techniques to significantly lower the encryption times.

# <span id="page-7-0"></span>**3 Methodology**

The general phases in the encryption process must contain two major processes: Permutation and Substitution [\[45\]](#page-20-16) in addition to the input and output, as depicted in [Fig. 3.](#page-7-1) Two algorithms have been implemented to achieve the permutation process, utilizing first-order chaotic maps. On the other hand, the XOR process is used to achieve the substitution process.



**Figure 3:** Encryption process

#### <span id="page-7-1"></span>*3.1 First Algorithm: Double Chaotic*

The technique generates extremely random sequences with different seeds from two chaotic functions, improving security and complexity. The chaotic functions and plain text to be encrypted are the input, and the output is ciphered text. This algorithm has three steps. In the first stage, a one-dimensional chaotic algorithm creates fractional random integers for each plain text letter. These integers are sorted in ascending order in an array while preserving their places. The plain text characters are altered to match the new sequence, which confuses. ASCII encoding converts characters into numbers for mathematical processes.

In the second stage, a new chaotic function generates another set of random numbers in blocks of 256 values. Sorting these integers in ascending order creates a new reordering sequence. This sequence underpins the XOR operation, bringing randomness and diffusion to encryption.

In the third and final stage, the encryption process is implemented by XORing the numeric values of the rearranged characters from the first stage and the random numbers from the second stage. Chaotic randomization, reordering, and XOR ensure considerable output changes for tiny input alterations, making encryption resilient and secure. [Table 2](#page-8-0) contains an example of (9) randomly

generated numbers and the same numbers after implementing the reordering process presented in [Table 3.](#page-8-1)

<span id="page-8-0"></span>

Original location									
Initial value	() 9	0.84	0.69	0.45	0.85	0.64	0.75	0.54	0.38
New location	0.38	0.45	0.54	0.64	0.69	0.75	0.84	0.85	0.9

**Table 2:** Reordered initial values based on new location index

<span id="page-8-1"></span>

**Table 3:** Reordered initial values with corresponding original and new locations

For more practical implementation, a plaintext "PRESIDENT" is suggested as a sequence of characters arranged from positions 0 to 8, each character holding a unique position as shown in [Table 4.](#page-8-2) The initial position is given by the coordinates (0, 1, 2, 3, 4, 5, 6, 7, 8). Each character in the plaintext corresponds to a specific position specified in this row. For instance, the character 'P' was initially located at position 0, 'R' at position 1, and so forth.

<span id="page-8-2"></span>**Table 4:** Reordered initial characters with corresponding original and new locations

Location						
Plaintext		Е.			E.	
Permutated text				Е,		$\mathbf P$

Another Chaotic equation with different inputs generates a collection of fractional random numbers. The second chaotic equation is suggested to ensure the process's robustness. The fractional random values are converted into integer numbers between 0 and 255 utilizing Eq.  $(2)$  and sorted ascending. The multiplication by  $(255)$  ensures the range of the output between  $(0-255)$ , while the "round" process converts the fractional number into an integer.

$$
y = round(x0 \times 255). \tag{3}
$$

Finally, the characters and symbols of the original text are transformed into numerical values using the ASCII table. Then, an XOR operation is executed between the numerical values of the characters in the new places and the numerical values representing the new location of the fractional values generated by the second chaotic map function.

The key length in the first and second logistic maps is 80 bits. Each logistic map provided 64 bits for initial value and 16 bits for iteration. The key space of an encryption method generally defines the number of possible keys that could be employed. The security of the encryption process depends critically on a strong key space for both the Double Chaotic and Single Chaotic methods. The first suggested algorithms have a key length of 160, which offers a key space of (2∧160). The first suggested algorithm is explained below (Algorithm 1):

**Algorithm 1:** Double chaotic map

 $\overline{\text{Input:}}$ <br>1-  $\overline{c}$ 

chaotic functions with different inputs (seed)

2- plaintext

Output:

ciphered text

Algorithm steps:

Stage 1: Generate a first set of random numbers and reorder them in ascending

Step 1: Employ a one-dimensional chaotic algorithm to produce blocks of 256 fractional random numbers that equal the number of characters in the plaintext.

Step 2: store the random numbers in a one-dimensional array.

Step 3: Arrange the random numbers in ascending order while preserving their original locations.

Step 4: Reorder the characters in the original text according to the new sequence generated in Step 3. Step 5: Transform the symbols of the original text into numerical values via the ASCII.

Stage 2: Generate a second set of random numbers and reorder them in ascending

Step 1: Utilize an alternative chaotic equation with distinct input to produce multiple blocks of fractional random numbers (each block must not exceed 256 values).

Step 2: Sort the fractional numbers ascending to produce new arrangement locations.

Step 3: Use the new location to input the XOR process.

Stage 3 Encryption Process:

Step 1: Conduct an XOR operation between the numeric values of the characters in their updated places (obtained from Stage 1–Step 4) and the numeric values generated by the second chaotic function (obtained from Stage 2–Step 2).

Step 2: Acquire the encrypted text as the outcome of the XOR operation, which signifies the ultimate encrypted output.

To present a fully accurate understanding of the steps in the suggested algorithm, detailed discussion for all steps in each stage separately:

Stage 1: Generate a first set of random numbers and reorder them in ascending

In Step 1, a one-dimensional chaotic map is utilized to generate blocks of 256 random fractional numbers. The generated random numbers are equal to the length of the plaintext.

Step 2: The random numbers are stored in an array for efficient manipulation. This structure is essential for sorting and maintaining the connection between characters in the plaintext and their corresponding random values.

Step 3: For each block of 256 of the random numbers, sort them in ascending order to establish a new sequence, although the original indices of these numbers remain essential and are maintained. For instance, assume [0.43, 0.12, 0.78] as arbitrary numbers with indices [0, 1, 2]. Upon sorting, the sequence is transformed to  $[0.12, 0.43, 0.78]$ , while the indices are rearranged to  $[1, 0, 2]$ .

Step 4: In this step, the plaintext characters are reordered according to the sequence obtained from Step 3. For instance, if the plaintext is "ABC," taking the original indices [0, 1, 2] and the random indices from sorting is '[1, 0, 2]', the resultant arrangement is "BAC."

Step 5: In the final step, which belongs to Stage 1, every character in the reordered plaintext is transformed into its ASCII representation, resulting in a series of numerical numbers. ASCII defines the string 'BAC' as '[66, 65, 67]'.

Discussion of the second stage: Produce a Second Set of Random Numbers and Arrange Them in Ascending Order.

Step 1: in this step, the research employed another chaotic map equation with different inputs to generate several blocks of fractional random numbers for each number.

Step 2: In this step, the fractional numbers generated in Step 1 are organized in ascending order to get new arrangement positions. These arbitrary integers are arranged, resulting in an additional set of ordered indices as sorted in Stage 1. The new indices will subsequently ascertain the position of characters during the XOR process.

Step 3: The indices obtained in Step 2 serve as input to map the numerical plaintext values for the XOR operation, guaranteeing a shuffled sequence before encryption.

Stage 3: Encryption procedure

Step 1: Perform an XOR operation between the numeric values of the reordered characters (produced by Stage 1, Step 5) and those made by the second chaotic function (Stage 2, Step 2).

This procedure integrates two autonomous layers of randomness, hence augmenting security.

Step 2: The outcome of the XOR procedure is the conclusive encrypted numeric sequence. This sequence can be reverted to characters via ASCII or maintained as numeric values for transmission or storage.

[Fig. 4](#page-11-0) represents the activity diagram for the encryption process relating to Algorithm 1.

# *3.2 Second Algorithm: Single Chaotic*

The described lightweight encryption scheme uses chaotic functions and XOR operations to cipher plain text. The method takes a chaotic function with seeds and plain text to encrypt as inputs and outputs the encrypted content.

Starting with a one-dimensional chaotic method, a sequence of random integers equal to the plain text's characters is generated. A one-dimensional array stores these fractional random numbers for processing. Next, the random numbers are broken into 256-value sequences and reordered in ascending order while preserving their original places, providing a unique sequence for each block.

Plain text is read as ASCII values and stored in a separate array. The random number sorting sequence reorders these values. This stage scrambles the text using the chaotic sequence, improving security. In the final stage, XORing the reordered ASCII values of the characters and the new location values from the random numbers completes the encryption. The encrypted output is produced by XORing the chaotic system's unpredictability with the scrambled text. XOR produces the final ciphered text, providing a secure and efficient encryption approach for the lightweight algorithm.

This approach combines chaotic systems with cryptographic processes to accomplish encryption through randomization and reordering. The following is a detailed sequential analysis of its functionality.



**Figure 4:** Activity diagram for the suggested Algorithm 1

<span id="page-11-0"></span>

Step 1: Employ a one-dimensional chaotic algorithm to produce blocks of 256 fractional random numbers that equal the number of characters in the plaintext.

(Continued)

## **Algorithm 2 (continued)**

Step 2: store the random numbers in a one-dimensional array.

Step 3: Arrange the random numbers in ascending order while preserving their original locations.

Step 4: Reorder the characters in the original text according to the new sequence generated in Step 3. Step 5: Transform the symbols of the original text into numerical values via the ASCII.

Step 6: Implement XOR operation between output of Step 3 and the output of Step 5.

Below paragraph explain the Algorithm 2 in more details:

In Step 1, the research utilized a one-dimensional chaotic method to generate blocks of 256 random numbers corresponding to the plaintext's character count. The produced random numbers are fractional and directly correlate to each character in the plaintext. The total generated random numbers must equal the number of plaintext characters.

Step 2: The random numbers are stored in a one-dimensional array for efficient access and manipulation. This array functions as a mapping framework for subsequent stages, facilitating the incorporation of chaotic characteristics into the encryption procedure.

Step 3: The random integers are arranged in ascending order for each block while preserving their original indices. This process will establish a mapping that determines the rearrangement of characters in the plaintext. For example, random numbers: [0.43, 0.12, 0.78] sorted as: [0.12, 0.43, 0.78] according to the initial indices: [1, 0, 2].

Step 4: Each plaintext character is transformed into its respective ASCII value. ASCII defines the plaintext 'ABC' as '[65, 66, 67]'. The numeric values are retained in a one-dimensional array, maintaining their sequence.

In Step 5, the plaintext array from Step 4 is reorganized according to the mapping established in Step 3. Utilizing the illustration from Step 3: Original plaintext: 'ABC'  $\rightarrow$  Numeric representations: [65, 66, 67]. So random sequence indices:  $[1, 0, 2] \rightarrow$  Rearranged plaintext: [66, 65, 67] (equivalent to "BAC").

Step 6: Execute an XOR operation between the new location value derived from Step 3 and the numeric values of the characters in their revised positions (obtained by Step 5).

In the final step (number 7), the XOR outcomes represent the ultimate encrypted numerical values. These can be reverted to characters utilizing ASCII (if necessary) or transmitted/stored in their current form. Implementing chaotic algorithms results in significant unpredictability owing to their sensitivity to starting seeds. This improves security, as the random sequences are distinct for various seeds. The rearranging of the plaintext before executing XOR introduces complexity, obscuring trends in the ciphertext. The XOR technique guarantees reversibility, an essential characteristic of decryption. Managing 256-character blocks is consistent with established cryptographic practices (e.g., byte-oriented processing) and guarantees scalability for extended plaintexts.

[Fig. 5](#page-13-0) represents the block diagram for the encryption process relating to Algorithm 2.



<span id="page-13-0"></span>**Figure 5:** Algorithm 2 encryption

# <span id="page-14-0"></span>**4 Results**

The practical tests were made using a computer equipped with Processor Intel (R) Core (TM) i5-4200U CPU @ 1.60 GHz, 2.30 GHz, RAM, 12.0 GB, and Microsoft Windows 10 type 64-bit operating system, x64-based processor. The practical results demonstrate a high and acceptable level of randomness in the encryption data, indicating the robustness of the two proposed algorithms. However, there is a slight preference between them. These algorithms were applied to text files of varying sizes, such as 80,000, 120,000, and 140,000 bytes, and the results were encouraging.

The results concern calculating and comparing entropy and NIST statistical tests as evidence of the strength of suggested algorithms. They also compute and compare the encryption time. All comparisons are made using only research in related work.

# *4.1 Entropy*

[Table 5](#page-14-1) compares the practical results of the two algorithms when applied to data files ranging from 80,000 to 140,000 bytes.

<span id="page-14-1"></span>

			Algorithm 1		Algorithm 2					
File size (bytes)	No. (0)	No. (1)	Entropy	Encryption/ decryption time (ms)	No. (0)	No. (1)	Entropy	Encryption/ decryption time (ms)		
80,000	320,040	319.960	0.9999999	712	320,064	319.936	0.99999997	262		
100,000	399.751	400.249	0.9999997	1301	400,080	399.920	0.99999997	354		
1,200,000	480,166	479.834	0.9999999	1571	480.064	479.936	0.99999998	551		
140,0000	559,824	560,176	0.9999999	1722	560,048	559,952	0.99999999	688		

Table 5: Entropy & execution time for the Algorithm 1

[Table 6](#page-14-2) briefly compares the proposed two algorithms (when applied to 140,000 bytes of data) and some related works that used entropy to measure the randomness of encrypted data.

<span id="page-14-2"></span>

### **Table 6:** Entropy-based compression

# *4.2 NIST Statistical Test*

The tests assess randomness, with findings expressed as *p*-values, indicating the probability that the tested sequence demonstrates adequate randomness. [Table 7](#page-15-0) compares the outcomes of statistical tests conducted on different cryptographic algorithms, emphasizing the proposed Algorithm 1 (Double Chaotic) and Proposed Algorithm 2 (Single Chaotic). The Double Chaotic algorithm typically outperforms the Single chaotic algorithm in most assessments, especially in the Frequency (mono

bit), Cumulative Sum, Runs, and linear complexity tests demonstrating elevated *p*-values, signifying superior randomness. [Fig. 6](#page-15-1) demonstrates the visual results recorded in [Table 7.](#page-15-0)

<span id="page-15-0"></span>

Test	[26]	$\left[32\right]$	$\left[33\right]$	$\left[34\right]$	$\left[35\right]$	[40]	[44]	Proposed <sub>1</sub> (double chaotic)	Proposed <sub>2</sub> (single chaotic)
Frequency (mono bit)	0.4251	0.4009	0.873	0.5472	0.0033	0.3893	0.2133	0.5341	0.3504
<b>Block frequency</b>	0.3321	0.8616	0.598	0.7667	0.0344	0.0800	0.1223	0.9114	0.0000
Cumulative sum	0.7354	0.5578	0.844	0.5892	0.0045	0.4581	0.5341	0.2133	0.0000
Runs	0.2152	0.4758	0.758	0.8867	0.1012	0.7069	0.0179	0.2133	0.2133
Longest run	0.1243	0.1991	0.639	0.7607	0.0011	0.5719	0.7399	0.0179	0.1223
Binary matrix rank	0.2564	0.9495	0.576	0.3626	NA	0.3286	<b>NA</b>	0.0001	0.00004
<b>FFT</b>	0.5421	0.2328	0.889	0.5309	0.7886	0.4117	0.5341	0.1223	0.2133
Non-overlapping template	0.3215	0.8150	0.843	0.9999	0.8900	0.4214	0.0668	0.0020	0.0351
Overlapping template	0.6532	0.7515	0.793	0.9517	NA	0.4385	NA	0.0043	0.0043
Universal	0.3265	0.1391	NA	0.6951	0.0000	<b>NA</b>	NA	0.0000	0.0000
Approximate entropy	0.1782	0.0116	0.571	0.9999	<b>NA</b>	0.7069	NA	0.1223	0.0351
Random excursions	0.3965	0.4596	0.931	0.5178	0.7665	0.2800	NA	NA	NA
Random	0.3854	0.2548	0.502	0.6046	0.6900	0.0934	NA	<b>NA</b>	<b>NA</b>
excursions variant									
Serial	0.1265	0.0670	0.861	0.8231	0.0272	0.8704	0.1223	0.0351	0.2133
Linear complexity	0.9865	0.3593	0.766	0.6101	0.0233	0.2519	0.1223	0.3504	0.0179

**Table 7:** NIST statistical test-based compression



Nist statistical test

<span id="page-15-1"></span>**Figure 6:** NIST statistical test-based compression [\[26](#page-19-16)[,32](#page-20-3)[–35,](#page-20-6)[40,](#page-20-12)[44\]](#page-20-15)

### *4.3 Execution Time*

[Table 8](#page-16-0) displays compassion between the proposed algorithm and related work according to an exciting time.

[Table 8](#page-16-0) compares the encryption duration, size of encrypted data, time per kilobyte (ms/kB), CPU frequency (GHz), RAM capacity (GB), and key length for various cryptographic algorithms, including Proposed\_1 (Double Chaotic), Proposed\_2 (Single Chaotic), and several reference algorithms denoted by numbers. The methods are assessed on performance, focusing on encryption duration, resource consumption (CPU, RAM), and the volume of the encrypted data.

<span id="page-16-0"></span>

Reference	Encryption time (ms)	Encrypted data size (byte)	Time (ms/kB)	CPU/GHz	RAM/GB	Key long (bits)
Proposed_1 (double chaotic)	712	80,000	9.11	2.3	$\overline{4}$	160
Proposed_2 (single chaotic)	262	80,000	3.35	2.3	4	160
$[27]$	25	65,536	0.39	2.7	8	797
[31]	0.237	<b>NA</b>	<b>NA</b>	2.9	4	160
$[37]$	0.329	64	5.26	<b>NA</b>	<b>NA</b>	499
[44]	201.5	50,000	4.12	<b>NA</b>	<b>NA</b>	128
[41]	4733	65,536	73.95	2.67	<b>NA</b>	64
$[46]$	2.194	196,608	0.01	2.4	16	512

**Table 8:** Performance comparison of various encryption algorithms

Proposed 1 (Double Chaotic) exhibits a significantly longer encryption duration (712 ms) than proposed\_2 (Single Chaotic) (262 ms) for an identical data size of 80,000 bytes. When normalized by ms/kB, proposed\_2 demonstrates superior efficiency, requiring 3.35 ms per kilobyte, but proposed\_1 necessitates 9.11 ms per kilobyte. This shows that the single chaotic approach is faster than the dual chaotic alternative in speed. Both methods have key lengths of 160 and 80 bits, respectively, and use the same CPU and RAM resources (2.3 GHz, 4 GB RAM). The double chaotic system's complexity helps one explain the performance difference.

Regarding encryption speed, proposed\_2 (Single Chaotic) trumps proposed\_1 (Double Chaotic), providing higher efficiency for real-time uses. Nevertheless, a perhaps strong chaotic system, the proposed\_1 method, might offer improved security at the price of performance.

# *4.4 Key Sensitivity*

Hamming distance is one of the concepts in cryptography that was abandoned in the domain of information theory. Hamming distance is one of the non-linear properties supported by any security cryptosystem domain, which measures the distance between two strings of equal length [\[47\]](#page-21-0). The Hamming distance between two equal-length strings is the number of bit positions at which the corresponding bits differ. Hence, it can be used for error detection when two strings are comparable bit by bit [\[48\]](#page-21-1). In general, it is also used to analyze the sensitivity of the keys of selected cryptographic algorithms. When initials were used in the first algorithm (where two logistic maps were used in the encryption process), changing only the x0 for one out of two equations from  $x0 = 0.1$  to  $x0 = 0.2$ 

obtained hamming distance  $= 79,349$  bits for two ciphered files, each of 80,000 characters, on the other hand, for the second approach, when only one logistic map was utilized for the encryption process, results showed that when initially changed from  $(x0 = 0.1$  to  $x0 = 0.2$ ), a considerable value of hamming distance obtained reaching 104,239 bits calculated for two cipher texts both of 120,000 characters. According to [\[49\]](#page-21-2), the greater the value of Hamming, the greater the sensitivity of the key, it is notable that both approaches are practicing well and producing different cipher text when implementing small changes to the utilized key values. These hamming distances indicate changes in the ciphertext when changing only three bits for both algorithms ((3 out of 160) bits for the first algorithm and (3 out of 80) bits for the second algorithm).

The results indicate that Chaotic algorithms are computationally efficient and exhibit superior pseudo-random characteristics, rendering them suitable for resource-limited settings such as IoT devices. Rearranging characters and using XOR with an extra layer of randomization guarantees that minor alterations in the plaintext or key significantly impact the ciphertext (avalanche effect). Finally, the multi-stage architecture incorporates nonlinear dependencies, rendering it impervious to linear and differential cryptanalysis.

# <span id="page-17-0"></span>**5 Conclusions**

The work shows that chaotic algorithms for lightweight encryption are effective and robust, especially for high-randomness and secure applications. Practical outcomes like entropy, NIST statistical tests, and execution time measurements show the two techniques' benefits and weaknesses.

1. Randomness and Entropy Performance: Both methods produced near-perfect entropy values across file sizes, proving their randomness. The Double Chaotic (Algorithm 1) and Single Chaotic (Algorithm 2) algorithms maintained entropy levels of 7.999, exceeding other algorithms in the literature.

2. NIST Statistical Test Results: In Frequency, Cumulative Sum, Runs, and Linear Complexity tests, the Double Chaotic algorithm outperformed the Single Chaotic technique. This suggests that the Double Chaotic approach provides slightly more random sequences, which may protect against predictability assaults.

3. Performance and Execution Time: The Double Chaotic algorithm (Algorithm 1) provides more unpredictability but takes 9.11 ms/kB longer than the Single Chaotic algorithm (3.35 ms/kB). This makes the Single Chaotic method better for real-time applications prioritizing speed, whereas the Double Chaotic method may be better for security-focused applications.

4. Security-Performance Trade-off: The Double Chaotic algorithm's more complicated structure and higher processing requirements boost its security potential, making it a good choice for environments that emphasize security above performance. The Single Chaotic algorithm is faster, more efficient, and highly random, making it suitable for resource-constrained IoT and embedded systems.

In conclusion, both algorithms have strengths for distinct applications. The efficient Single Chaotic technique is ideal for real-time or resource-constrained applications, whereas the Double Chaotic approach is better for secure applications. These findings demonstrate chaotic encryption's adaptability for lightweight cryptographic methods, enabling secure data transport in modern computational contexts. However, a fixed block size limits adaptation, sorting operations are computationally expensive, and chaotic map seeds are required for security. Future work should introduce dynamic block sizing for flexibility, optimize computational stages to reduce overhead, create safe seed management mechanisms, and use parallel processing to boost efficiency. Lightweight algorithm

adaptations are needed for resource-constrained contexts like IoT devices. These changes will make the algorithm more practical and secure for current cryptography.

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