

Object Detection Learning for Intelligent Self Automated Vehicles

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Abstract: Robotics is a part of today's communication that makes human life simpler in the day-to-day aspect. Therefore, we are supporting this cause by making a smart city project that is based on Artificial Intelligence, image processing, and some touch of hardware such as robotics. In particular, we advocate a self automation device (i.e., autonomous car) that performs actions and takes choices on its very own intelligence with the assist of sensors. Sensors are key additives for developing and upgrading all forms of self-sustaining cars considering they could offer the information required to understand the encircling surroundings and consequently resource the decision-making process. In our device, we used Ultrasonic and Camera Sensor to make the device self-sustaining and assist it to discover and apprehend the objects. As we recognize that the destiny is shifting closer to the Autonomous vehicles that are the destiny clever vehicles predicted to be driver-less, efficient, and crash-fending off best city vehicles of the destiny. Thus, the proposed device could be capable of stumbling on the item/object for easy and green running to keep away from crash and collisions. It could additionally be capable of calculating the gap of the item/object from the autonomous car and making the corresponding decisions. Furthermore, the device can be tracked-able by sending the location continuously to the mobile device through IOT using GPS and Wi-Fi Module. Interestingly. Additionally, the device is also controlled with the voice using Bluetooth.

Keywords: Autonomous device; crash avoiding; sensors; tracked-able; voice control

1 Introduction

The recent era having digitized technologies includes data communicated in terms of signals [1], images [2], and other sources [3]. To secure them, we have to adopt cryptography [4], network security that ensures our data is safe to communicate [5]. On other hand, we can utilize the data by applying some algorithms [6] and some procedures [7]. In the real world, thousands of people die in a day and lose their lives or become



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physically disabled with reckless driving or somehow bad road condition accidents. In the last few years, the number of traffic accidents has increased to double or triple with the increase of the world population. "World report on road traffic injury prevention" World Health Organization [8], In this report, Around two decades ago, road accident was at 9 leading cause and now it has raised to no.3 leading cause in worldwide. Although the developed countries have overcome this cause of death rate up to 30% by improving road safety infrastructure and adopting smart technologies. But still, this cause is being worst in low and middleincome countries with the increase in population. According to the WHO report, the total predicted road traffic fatalities of 156 countries in 1990 was 542, in 2000 was 723 and in 2010 was 957 and now in 2020, it has increased more up to 1204. The change that has been reported in the figure is about 67% from 2000-200. These have forced us to adopt advanced digital technologies [9,10] of the current era by replacing the traditional transporting system with an autonomous vehicle as most of the traffic accidents are caused by human mistakes. According to statistics, in the next 10 years, the number of lives claimed by traffic accidents each year likely to be double [11]. Advance researches have been seen in the field of autonomous vehicles in the last few years both within the academic circle and across the industry. An autonomous car and smart system [12] can be considered as an object which can perceive its environment and existing objects in front of it with the help of a variety of sensors, decide which route to take to its destination, and drive itself.

Object detection is the fundamental requirement of autonomous cars which is possible if it is capable to perceive environmental data and make an intelligent decision on it [13]. The critical function of detecting the item/object is to extract spatial records via sensor perception. The explored surrounding of the autonomous car relies upon the sphere of view of the sensor used for detection [14]. The items/objects are of types: (i) fine items/objects that stand above the floor with fine top and (ii) poor items/objects that stand underneath the floor with poor top. This paper focuses on positive objects detection and local object avoidance [15].

An autonomous car is a smart city project that uses different categories of sensors. Moreover, this device is based on artificial intelligence, image processing and some touch of hardware (robotics). For image recognition and detection, a purpose camera is used and this camera has an image type of data set. Movement of the autonomous system can also be done through voice by delivering defined/specified commands such as right, left, forward and backward. The autonomous system can detect or recognize specific types of objects that coming in its way. For hardware purpose, there is a lot of categories of sensors with unique features and qualities but for this project, we have chosen ultrasonic sensor SR04, picamera, DC gear motors of 6–12 V, Micro-controller ATmega328, wires for connection and LEDs to get better result for object recognition. The detail of every component has been defined in Tab. 2. For software purposes, we can use C or Python programming language using the TensorFlow library. To make a relation between software and hardware; we use Arduino and Raspberry Pie.

The main contributions of the proposed system are as follows:

- We have used Arduino Micro-controller ATmega328 (less in price than other controllers) to act as the brain of this project because it is responsible for providing the signal to the device to decide the presence of hurdle. For recognizing the objects, a pi-camera with processing unit 'raspberry pi' has been used.
- Detecting objects at a distance ranging between 2 to 400 cm from the device/autonomous car with the use of an ultrasonic sensor (SR04). As it offers excellent non-contacting detection range lies between 2 to 400 cm or 1 to 13 feet with high accuracy and stable reading.
- Overcoming the problem of previous related projects of rational behavior/abnormal behavior in case of all side objects/hurdles like moving in a circle in a closed room and effective performance in computational complexities, less accuracy rate and are less secure.
- Making our system a track-able device via GPS to obtain the current location and voice control feature.

• Night vision ability for object detection via a cross-platform to object recognizable streaming.

This article is structured as follows: Section 2 describes related work. Section 3 gives a detailed overview of the proposed model. In Section 4, the proposed model performance is experimentally assessed. Lastly, we sum up the paper and future directions are outlined in Section 5.

2 Related Work

Extensive research has been done in the field of autonomous car systems. Recently many autonomous cars are developed to detect objects [16] but many of them have large computational complexities. On the other hand, these devices achieved less accuracy rate and are less secure. The device performs abnormal behavior in case of all side objects/hurdles like moving in a circle in a closed room.

Previously autonomous cars projects build for object detection purposes [17], but the problem is the behavior is not rational and the accuracy is not much efficient because it maximizes the computational time. That's why the device is stuck in the loop sometimes and does not take the required decision on time that can affect the working. So, what are we doing is to make the computational time as little as we can by following the rational behavior so the accuracy and decision on-time performance increases. Furthermore, our device can control through voice and can recognize the objects. Dubbelman et al. [18] proposed a statistical method to find the distance using stereo vision techniques. The strength of this paper is that it's a practical approach that is used in many robotics and real-time car manufacturing companies because stereo vision can find distance and path allocation in the day as well as at night. We have selected this paper for our research because in the future it is very helpful to relate to our research project when we do object detection based on the camera and also helps in our night vision feature. In [19], the authors described three different levels to reach autonomous vehicles. The strength of this paper is that the grid-based approach is used for object detection. Smooth and control object avoidance trajectories are generated which help to reach an accurate result. We chose this paper for our research because it is very helpful related to our object detection functionality, but this approach is very costly. In [20], the authors designed the system composed of two sensors (infrared and ultrasonic), an Arduino micro-controller and a DC gear motor. Ultrasonic and infrared sensors are used to detect items/objects in the path of the robot by sending signals to a microcontroller. The micro-controller redirects the robot to move in another direction. The main strength of this paper is that it is a less costly approach through which we can achieve the maximum result. In [21], the authors proposed different levels of automated driving functions according to the SAE standard and derive the requirements on sensor technologies. Next, advanced technologies for object detection and identification, as well as systems under development, are presented, discussed and evaluated. suitability for automotive application. It uses the very expensive LADAR approach. In [22] the authors proposed a driverless vehicle equipped with an integrated GPS module capable of guiding the vehicle from one point to another without human needs. Arduino the micro-controller redirects the robot to move in an alternate direction. The main strength of this paper is that it is low cost, and has high ranging capabilities approach through which we can achieve the maximum result. In [23], a system is designed for manufacturing the autonomous car for object detection. Complete working of the components; problems of connectivity, limitations, and everything that we need to develop the device are in this. In [24], the authors disrobed a method that helps to learn three main types of object recognition algorithms techniques that are based on machine vision. In [25], the proposed system is for object detection using an ultrasonic sensor, So as an ultrasonic sensor that plays a vital role in object detection is attached to a DC motor that moves continuously in 360 degrees. The problem may arise here that if an object comes in front of the device at that moment when ultrasonic rays of ultrasonic sensor are not emitting/spreading in the same direction of object/object and maybe in other direction (i.e., Left, Back, or Right direction) then collision may occur between them. In [26], the device moves back when it detects the object in front of its way and then

observe left and right to choose the way to make the decision and move onward but while moving backward upon detecting the object there may be an object behind the device which can cause collision between them. Moreover in the dark situation/scenario, the recognition of the object can't be performed due to poor light conditions and will generate poor results.

3 System Designed and Method

The methodology of this project lies underperforming fundamental requirements of the autonomous car which are data acquisition, object availability, data pre-processing, object detection, object recognition, voice control, and decision. The first device perceives environmental data to ensure the availability of objects with the help of an ultrasonic sensor. Environment observation (such as the condition of the environment), noise reduction and saving our computational power in data pre-processing which is necessary for the detection of an object in the environment. Then, the acquired raw data perceived by the sensor to detect the object by transmitting rays into the environment delivers to the micro-control unit (MCU) which calculates/ estimates the distance of an object from a device on presence/availability. The information delivered to the Micro-controller utilizes for further processing and making a decision. To object recognition, information will undergo through recognition algorithm and techniques, and to control the device by voice different specified keyword will be delivered to micro-controller in signal form through the android operating system. Finally, the device makes a decision based upon processed/filtered data done Fig. 1 shows the design methodology of the autonomous car.

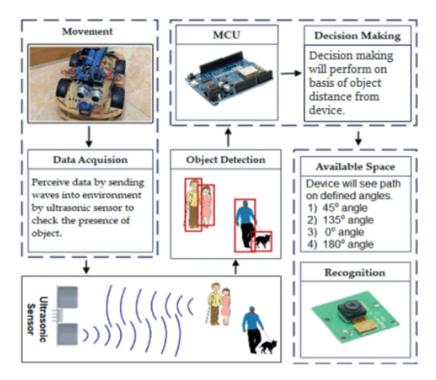


Figure 1: Design system methodology of the autonomous car for object detection

3.1 Device Detective Movement

The movement of the device depends upon the clearance of the route. The movement of the device depends upon the clearance of the route. The ultra-sonic sensor first obtains the data from the environment in front of the autonomous car ranging from 2 to 400 cm to check the presence of an object

of different types if it does not find the object then it starts to move in the forward direction. Device move in five (5) different directions i.e., movement on 900 (forward movement), movement on 450 (right diagonal movement), movement on 1350 (left diagonal movement), movement on 00 (full right movement), movement on 1800 (full left movement). Algorithm 1 shows the procedure of movement of the device. We can see the flow of device movement in Fig. 2. The motion of the device is defined in Eq. (1);

$$\overline{v} = v_0 + \frac{1}{2(at)} \tag{1}$$

where \overline{v} and v_0 is average speed and initial speed of autonomous car respectively, while 'a' is an acceleration in motion of autonomous car in time interval 't'.

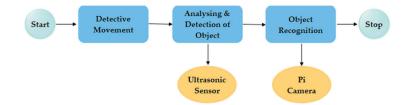


Figure 2: The flow of device movement for analyzing & detecting the objects

Algorithm 1: Detective Movement

Input: DC_motors, AdafruitLibrary, Servomotor;

Output: moveForward, CheckRightDiagonalandmove, CheckLeftDiagonalandmove, CheckFullRightAngleandmove, moveBackward, CheckFullLeftAngleandmove, StopDevice;

begin

- 1. IF no object front;
- 2. moveForward;
- 3. ELSE IF no object on Diaonal;
- 4. CheckRightDiagonalandmove or CheckLeftDiagonalandmove;
- 5. ELSE IF no object on Complete angle;
- 6. CheckFullRightAngleandmove or CheckFullLeftAngleandmove;
- 7. ELSE IF no object backward;
- 8. moveBackward;
- 9. ELSE
- 10. StopDevice;
- 11. END
- 12. return: Movement of the Device;

3.2 Object Detection

The object detection functionality of the device is being performed with a sensor by emitting ultrasonic rays into the environment with a deviation angle maximum of about 30° which reflects the sensor after hitting to object placed at front of the device in a ranging distance of 2–400 cm. To calculate the distance of the object from the device in case of detection is defined in Eqs. (2) and (3);

$$d = \frac{1}{2}c \times T_f \tag{2}$$

$$c = 331.4 + 0.607T \text{ (m/s)}$$
(3)

where *d* is a distance measurement, and *c* is the speed of the sound wave and T_f is the time interval. The complete cycle of sound waves produced by the sensor for transmitting and receiving after colliding/ reflecting from any object to detect the presence of an object is done with the speed of sound *c* in air and the half of *c* denote the half path of the cycle of sound waves from getting out till collision with an object. The presence of objects is detected by the ultrasonic sensor can be viewed in Fig. 3.

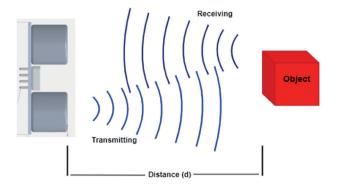


Figure 3: Object detection using the ultrasonic sensor at distance d

3.3 Decision upon Detection

Algorithm 2: Object Detection

Input: ultrasonic rays, receiver, the sender;

Output: distanceCalculation, echoDuration;

begin

- 1 calobjectDist (definedangle);
- 2 myservo. write (definedangle);
- **3** Put trig pin 0;
- 4 Delay 2 ms;
- 5 Put trig pin 1;
- 6 Delay 10 ms;
- 7 Put trig pin 0;
- 8 Measure echo pulses by Echo pin;
- 9 echoDuration \leftarrow pulseIn (Echo, 1);
- 10 Compute object Distance;
- 11 objectDist \leftarrow int (echoDuration*340/2 /10000);
- 12 end
- 13 return: objectDist in cm

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There is two different modes of the device: (i) autonomous mode (ii) voice control mode. In autonomous mode, the device decides by self when it detects the object while in voice control mode, the device decides on providing specified voice command through the android operating system using google assistant as well as detecting objects by avoiding them. Tab. 1 shows all specified angles of directions followed by the autonomous car when it detects any object and performs its corresponding actions.

Angle	Object detection	Action	Remarks
90	Yes	Avoid objects by turning right diagonal (45°)	Done
	No	Straight move	Done
45	Yes	Avoid objects by turning left diagonal (135°)	Done
	No	Move to right diagonal	Done
135	Yes	Avoid object by turning right side (0°)	Done
	No	Move to left diagonal	Done
0	Yes	Avoid object by turning left side (180°)	Done
	No	Move toward the right side	Done
180	Yes	Backward move	Done
	No	Move toward the left side	Done

Table 1: Device actions and their remarks upon object detection from different angles to avoid them

3.4 Device Architecture

Autonomous car for object detection is based on three-tier architecture named 'data layer', 'business layer' and 'presentation layer'. Each layer has its importance and plays an important role. All the layers of the architecture have been described briefly.

3.4.1 Data Layer

This is the very first layer of architecture which is composed of environment modeling and localization. They rely on a camera, GPS, Bluetooth, ultrasonic, infrared sensors.

3.4.2 Business Layer

Next, the business layer consists of Arduino and raspberry pi which takes decisions, detect and recognize objects voice control and GPS base decision based on the information delivered by the data layer.

3.4.3 Presentation Layer

Finally, the presentation layer has a controller which is dedicated to following the decisions that have been taken by the business layer by commanding the vehicle's actuators. Data that comes from analyzing and perceiving the environment effectively is mandatory for an autonomous car. Because it gives information to extract the locations of static/dynamic objects as well as the type of the object that the device will face. On the given previous information device can take different decisions on different scenarios that are defined by the business layer in the form of logic. In the last, the device can move and perform based on the logical decision that is made by the previous layer. The 3-Tier architecture of the device is shown in Fig. 4.

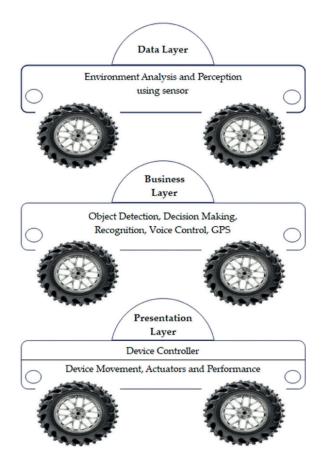


Figure 4: 3-Tier architecture design of autonomous car

3.4.4 Working of Device

An autonomous car for object detection is a self-decision-making device that moves and decides its intelligence. The device takes action with the help of data provided by the sensor to the micro-controller to avoid hurdles/objects. The device turns its direction automatically when the minimum distance will be reached between the device and the object. When an object comes in the way of the device then it not only avoids it but also recognizes it by applying a recognition algorithm. The camera is the component that performs the recognition task. While; autonomous behavior of the device is operated as below mention scenario in Tab. 3. The role of components used in this project to make the autonomous car and their collaboration with each other is briefly described below in points;

- The first is the **Micro-controller ATmega328** component which is the main brain of the device and it is responsible for communication between software and Hardware.
- Motor Driver Shield is the current empower module, which gets the low current signal from the controller and converts it to a high current signal which enables the motor to move.
- Ultrasonic Sensors component which has two main purposes firstly to detect the object and measure and collect the distance (data) between them from the environment secondly to perform control mechanism through some specific actions.
- Bluetooth Module HC06 is used for short-range wireless data communication between two microcontrollers.
- The Camera component attempts to give the data and recognize the type of objects.

No	Component	Feature
1	Arduino UNO	 ATmega328 DC Input range = 6–20 V DC operating voltage 5 V DC current for each I/O pin = 40 mA 16 MHz
2	Motor driver module L293	 DC Input = 4.5 V-36 V H Bridge Output <i>I</i> = 1A/channel (600 mA for L293D) Peak Output <i>I</i> = 2A/channel (1.2A for L293D)
3	Ultrasonic SR04	 DC Input/Output = 5 V Current Draw = 20 mA (max) Frequency = 40 KHz Working temperature = -15 °C to 70 °C Sensing Angle = 30° Cone
4	Battery	• 2 × AAA (Rechargeable)
5	Bluetooth module HC06	 V2.0 protocol standard DC operating voltage = 3.3 V-6 V Operating current = 40 mA Communication: Serial TX, RX Operating temperature = -20 °C to 55 °C
6	DC gear motor TT	• 4 × (6–12 V) • 125 RPM
7	Raspberry Pi	 2 USB 3.0 ports; 2 USB 2.0 ports 2 × micro-HDMI ports (up to 4kp60 supported) Micro-SD card slot for loading operating system and data storage Operating temperature: 0–50 °C ambient 2-lane MIPI DSI display port 2-lane MIPI CSI camera port 4-pole stereo audio and composite video port
8	Pi camera	 Supports both Raspberry Pi Model A and Model B Resolution: 2592 * 1944 Supports: 1080p, 720p and 480p Lightweight and portable
9	Mobile phone	• Should have android operating system

Table 2: The description and features of the components

The autonomous car is also controlled by an Android mobile phone with the help of a Bluetooth module. Here only need to provide voice commands to android phones to control the device actions like forwarding, backward, left, and right directions. So, the android phone is used as a transmitting device to transfer signals to the autonomous car and a Bluetooth module placed in an autonomous car serve as a receiver. The Android phone will forward commands to the autonomous car via built-in Bluetooth module so that it can move in the specified direction, such as forward, backward, turn left, turn right and stop. The concept of voice base control of the device has been shown in Fig. 5 and the operating scenario for the voice-based behavior of the device can be seen in Tab. 4.

Autonomous	D1	D2	D3	D4	Action/Response
Initial state	0	0	0	0	None
No front hurdle	1	1	1	1	Forward/Straight
Front hurdle	1	1	-1	-1	Right
Front/Right hurdle	-1	-1	1	1	Left
Front/Right/Left hurdle	-1	-1	-1	-1	Backward
Shutdown	0	0	0	0	Stop
0 or Low or Ground state or 0 V					1 or High or 5 V (or 3.3 V dep onboard)

Table 3: Autonomous behavior of the device

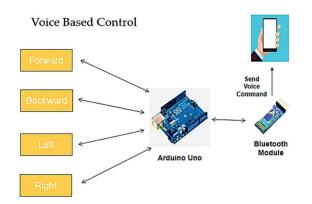


Figure 5: Voice-based control of the device

Voice command		D2	D3	D4	Action/Response
Initial state	0	0	0	0	None
Move forward	1	1	1	1	Forward/Straight
Move right	1	1	-1	-1	Right
Move left	-1	-1	1	1	Left
Move backward	1	1	1	1	Backward
Shutdown	0	0	0	0	Stop
0 or Low or Ground state or 0 V			1 or High or 5 V (or 3.3 V dep onboard)		

Table 4: Voice-based behavior of the device

The ultrasonic sensor attached by the servo motor detects the presence of an object in front of it and also measures its distance from a device which helps the device to take action before a collision with this. When detection of an object is done then it is recognized by the camera highlighting it making a rectangle around the object with the help of recognition techniques.

4 Experimental Results and Analysis

4.1 Experimental Analysis

The proposed system design of an autonomous car for object detection can be attached in Fig. 6.



Figure 6: Design of autonomous car for object detection

A few examples of images of autonomous cars for object detection are shown in Fig. 7.

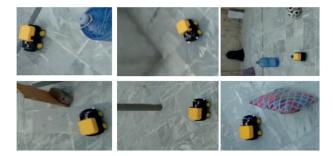


Figure 7: Few examples of autonomous cars for object detection

4.1.1 Experiment 1: Analysis of Ultrasonic Performance

In this experiment, we have estimated the response time of object detection using an ultrasonic sensor by placing objects at a different position from the autonomous car and compared the result with the calculated time duration to observe the accuracy of the experimental result of the device. The computed result can be seen in Tab. 5. From the result, it can be observed that the time duration for object/object detection gradually increases as the increase in object distance.

Actual distance Calculated time duration Experimental time duration Sr no of object (cm) (ms) of detection. by an ultrasonic sensor of detection. Exp 1 10 678 575 Exp 2 20 1162 1365 Exp 3 2720 2320 40 Exp 4 4079 3500 60 Exp 5 80 5437 4655 100 6800 5860 Exp 6 Exp 7 250 18890 16115 Exp 8 300 20396 20000

Table 5: Comparison of the experimental response time of object detection by the ultrasonic sensor and the calculated response time

The 'Time Duration *vs.* Distance' graph shows better visualization and comparison between the calculated and experimental performance of object detection by ultrasonic sensor. Object Detection comparison can be seen in Fig. 8.

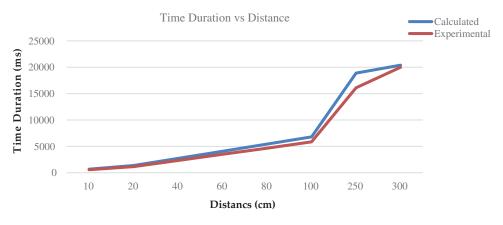


Figure 8: Comparison between the experimental and calculated response time of ultrasonic detection

4.1.2 Experiment 2: Object Detection and Avoiding

Here we analyze the performance of our device by identifying the objects and then avoiding them in a different environment. Tab. 6 shows the complete behavior of the device taking a different category of an object in 3 different environments like 'Well Light', 'Semi-Light' and in Dark situation.

Objects	Well	light	Semi	-light	Dark		
	Detected	Avoided	Detected	Avoided	Detected	Avoided	
Person	\checkmark	\checkmark	\checkmark	1	\checkmark	\checkmark	
Wall	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Door	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Pillar	1	\checkmark	1	\checkmark	\checkmark	\checkmark	
Marble	1	\checkmark	1	\checkmark	\checkmark	\checkmark	
Tree	1	\checkmark	1	\checkmark	\checkmark	\checkmark	
Vehicle	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Desk	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Styro form	1	\checkmark	1	x	\checkmark	X	
Plastic	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Cushion	\checkmark	X	x	X	x	X	
Bag	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	
Chair	1	\checkmark	1	\checkmark	\checkmark	\checkmark	

Table 6: Object identification and avoidance in different environmental conditions

4.1.3 Experiment 3: Device Performance Accuracy

In experiment 3, we compute the accuracy of our device by calculating the accuracy of object detection and its avoidance by the device. We have done this experiment by performing several successful tests. The performance of the autonomous car in detecting and avoiding objects has been estimated by simple accuracy equations. The equation for accuracy of detecting the object is defined in Eq. (4) and the equation for accuracy of avoiding the object is defined in Eq. (5);

$$Accuracy (Detect) = No. of obstacle avoided/Total no. of trails$$
(4)

Accuracy (Avoid) = No. of obstacle avoided/Total no. of trails(5)

The performance of the autonomous car is tested under different environmental factors such as 'well light', 'semi-light' and 'dark' conditions and similarly under 'clear terrain', 'semi-clear terrain' and 'unclear terrain' conditions. The test cases can be seen in Tab. 7.

 Table 7: Autonomous car performance based on calculating the object detection accuracy and object avoiding accuracy

Environment	Objects	Total objects	Detected objects	Avoided objects	Accuracy (Detection)	Accuracy (Avoidance)
Well light	Solid	100	95	89	95%	89%
Dark	Solid and semi solid	50	43	40	86%	80%
Semi-light	Scattered	65	57	55	88%	84.6%
Clear terrain	Scattered solid	45	34	27	75%	60%
Semi-clear terrain	Clustered	65	51	42	78%	65%
Unclear terrain	Tightly clustered	80	70	57	87.5%	71%

Accuracy graph on the base of object detection and object avoiding in different environments show the better visualization of device performance. The object detection accuracy graph is represented in Fig. 9a and the object avoiding accuracy graph is shown in Fig. 9b.

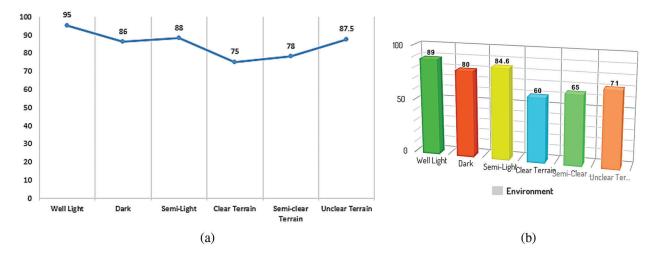


Figure 9: (a) Object detection accuracy graph on the base of object detection in a different environment. (b) Object avoiding accuracy graph in a different environment

5 Conclusion

To Conclude, we have designed and implemented a device that detects and recognizes the objects for smooth and efficient working to avoid accidents and collisions. This device consists of the following components: are Arduino UNO micro-controller ATmega328, Servo-motor, Motor Driver shield, Raspberry pi, Bluetooth module, Ultrasonic sensor, DC motors and pi camera. These components help us to achieve autonomous device making possible. In and around many countries [27] in the region, such as India, Thailand, Indonesia and Vietnam, the transport systems and driving experience are being affected by the lack of a regulatory environment, lack of advanced technology, infrastructure, compliance with traffic laws and safe driving practices. The test and evaluation results of the proposed device on various objects with different environments showed good performance in terms of detection accuracy and can evade the objects very well. Experimental and results of evaluating the proposed device on different objects very well. The proposed device is also able to recognize objects in front of the device and We all achieve this in a very cheap manner.

For future work, we will improve this system for an autonomous vehicle or delivery system due to statistics of the next ten years; the number of lives claimed by traffic accidents each year likely to be double.

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