

A Two-Level Morphological Description of Bashkir Turkish

Can Eyupoglu

Department of Computer Engineering, Istanbul Commerce University, Istanbul, 34840 Turkey
E-mail: ceyupoglu@ticaret.edu.tr

In recent years, the topic of Natural Language Processing (NLP) has attracted increasing interest. Many NLP applications including machine translation, machine learning, speech recognition, sentiment analysis, semantic search and natural language generation have been developed for most of the existing languages. Besides, two-level morphological description of the language to be used is required for these applications. However, there is no comprehensive study of Bashkir Turkish in the literature. In this paper, a two-level description of Bashkir Turkish morphology is described. The description based on a root word lexicon of Bashkir Turkish is implemented using Extensible Markup Language (XML) and appended to Nuve framework. The phonetic rules of Bashkir Turkish are encoded using 41 two-level rules. This two-level morphological description is promising to be used in Bashkir Turkish oriented NLP applications.

Keywords: Bashkir Turkish, Extensible Markup Language, Natural Language Processing, two-level morphology

1. INTRODUCTION

Bashkir, the co-official language with Russian in the Republic of Bashkortostan, is the part of the Kipchak group of the Turkic languages. There are almost 1.2 million people speaking Bashkir in the Russian Federation, with the ethnic population nearly 1.6 million according to the 2010 census data. Bashkir language has three dialects, namely Burzhan (Western Bashkir), Kuvakan (Mountain Bashkir) and Yurmaty (Steppe Bashkir) [1].

Bashkir is an agglutinative subject-object-verb language as a member of the Turkic language family [2]. In Bashkir, the vocabulary mostly consists of Turkic roots. Furthermore, Bashkir has lots of loan words from Arabic, Russian and Persian languages [3, 4].

In earlier times, Chagatai was used as the written language by Bashkir people and then replaced with a literary Turkic language which is a regional diversity of Turki in the late 19th century. Turki and Chagatai were written in a variance of the Arabic script. A writing system for Bashkir was particularly created using the Arabic script in 1923. Concurrently, a literary Bashkir language using a modified Arabic alphabet in the beginning was formed by differing from Turkic influences. This Arabic alphabet was replaced with a Latin alphabet in 1930 and Cyrillic alphabet in

1938, respectively [4].

Bashkir Turkish is a bridge between Tatar and Kazakh Turkish, and has almost the same features with Tatar Turkish in terms of structure. Nevertheless, it moves away from Tatar Turkish in the way of phonology. Bashkir Turkish differs from historical written Turkic language with its distinctive lisp and fricative consonants. Besides, the advanced consonant harmonies are seen in Bashkir Turkish as in Kazak Turkish [5-11].

Bashkir Turkish has finite-state and highly complicated morphotactics as in Turkish language [12]. The words in Bashkir can be converted from a nominal structure to verbal structure or vice-versa by means of adding morphemes to a root word or a stem. These morphemes can also create adverb structures. The phonetic rules in Bashkir Turkish constrain and alter morphological structures. In order to achieve vowel harmony, vowels in affixed morphemes have to comply with the preceding vowel in definite circumstances. Moreover, vowels in the roots and morphemes are dropped under certain conditions. In a similar way, consonants in the roots or in the affixed morphemes experience certain modifications and might be removed.

Natural Language Processing (NLP) is the area of computational modelling of several aspects of natural languages and developing numerous systems [13]. In order to make computer

systems discover and process languages, many NLP methods and applications have been developed in the disciplines of computer engineering, information science, linguistics and psychology. Machine learning, artificial intelligence, natural language generation, expert systems, speech recognition, machine translation, summarization, sentiment analysis and semantic search are the examples of NLP applications [14, 15]. Various studies including the aforementioned applications have been done for two-level morphological descriptions of many languages until now. To the best of the author's knowledge, in the literature, there is no other comprehensive work related to Bashkir Turkish in this framework. This paper describes a two-level morphological description based on a root word lexicon of Bashkir Turkish. The implementation of this morphological description promising to be used in Bashkir Turkish NLP applications is performed utilizing Extensible Markup Language (XML) and added to Nuve which is a two-level parser/generator framework developed for agglutinative languages.

The rest of the paper is organized as follows. In Section 2, two-level morphology is explained. Section 3 introduces the two-level morphological description of Bashkir Turkish. In Section 4, the implementation of two-level rules is demonstrated. Finally, conclusions being under study are summarized in Section 5.

2. TWO-LEVEL MORPHOLOGY

Two-level morphology is a generic approach to describe morphology of word structures [16-19] and used for analysing the morphology of various languages [12, 20-35]. Two-level description consists of two levels, namely lexical and surface. The structure of the functional components of a word is represented by the lexical level. On the other hand, the standard orthographic realization of the word associated with the given lexical structure is represented by the surface level [12, 16, 26]. The rule types denoting the phonetic restrictions and modifications are demonstrated in Table 1. Left context (LC) and right context (RC) denote lexical and surface levels, respectively.

Context restriction, surface coercion, composite and exclusion rules shown in Table 1 are separately compiled into a Finite State Transducer (FST) which is a Finite State Machine (FSM) consisting of lexical and surface tapes. These FSTs control whether a lexical matches a surface correspondingly [36, 37]. The FST architecture for two-level morphology is demonstrated in Figure 1.

Appropriate morpheme sequences are designated by morphotactics which are encoded as FSMs. Moreover, these FSMs utilize lexicons for roots and suffixes, and changes for obtaining suffix sequences [12]. Readers are referred to [16] for further details about two-level morphology.

3. TWO-LEVEL MORPHOLOGICAL DESCRIPTION

The Bashkir Turkish language is officially written in Cyrillic alphabet and its orthography is composed of an adapted alphabet of 35 Latin letters. There are 9 vowels: *a, ä, ı, i, η, u, ü, ũ, u*,

and 26 consonants: *b, v, d, g, ğ, η, j, z, y, k, q, l, m, n, η, p, r, s, š, t, f, h, ç, ş, x, w* [38]. In addition, there are geminate consonants, such as “*ts*” and “*şç*” taken from Russian. There are also “*yu*”, “*yo*” and “*ya*” voices used in the Russian words. The phonetic features corresponding to the sounds denoted by these vowels and consonants are shown in Tables 2 and 3.

In order to create the two-level description of Bashkir Turkish morphology, firstly, the following letter subsets are defined:

1. Consonants: $C = \{b, v, d, g, \acute{g}, z, j, z, y, k, q, l, m, n, \eta, p, r, s, \acute{s}, t, f, h, \acute{c}, \acute{s}, x, w\}$
2. Lexical vowels: $V = \{a, \acute{a}, ı, i, \acute{i}, u, \acute{u}, \acute{u}, \acute{u}\}$
3. Back vowels: $V_b = \{a, ı, u, \acute{u}\}$
4. Front vowels: $V_f = \{\acute{a}, \acute{i}, i, \acute{u}, \acute{u}\}$
5. Front unrounded vowels: $V_{fu} = \{\acute{a}, \acute{a}, i\}$
6. Front rounded vowels: $V_{fr} = \{\acute{u}, \acute{u}\}$
7. Back unrounded vowels: $V_{bu} = \{a, ı\}$
8. Back rounded vowels: $V_{br} = \{u, \acute{u}\}$
9. Lexical voiced consonants: $C_{v+} = \{b, d, g, \acute{g}\}$
10. Lexical voiceless consonants: $C_{v-} = \{p, t, ts, \acute{c}, \acute{s}, k, q, h\}$
11. Lexical consonants used in some affixes and suffixes: $L = \{l, d, t, z\}$
12. Lexical unrounded low vowels: $A = \{a, \acute{a}\}$
13. Lexical consonants used in some affixes and suffixes: $N = \{n, d, t, z\}$
14. Lexical vowels used in some affixes and suffixes: $H = \{ı, \acute{i}, \acute{u}, \acute{u}\}$
15. Lexical consonants used in some affixes and suffixes: $G = \{g, \acute{g}, k, q\}$
16. Lexical vowels: $V_l = \{\acute{a}, \acute{i}, i, \acute{u}\}$
17. Lexical vowels: $V_k = \{a, u, ı\}$

3.1 Two-Level Rules

The two-level rules for the phonetic component of the morphological description are given below:

1. $L:l \leq V +:0_Ar$

This rule converts **L** which is at the beginning of the suffix +LAr to **l** when the last letter of stem is V.

Lexical: *äsä+LAr N(mother/anne)+PLU*

Surface: *äsä0lär äsälär (mothers/anneler)*

2. $L:d \leq [l | m | n | \eta] +:0_Ar$

This rule converts **L** which is at the beginning of the suffix +LAr to **d** when the last letter of stem is one of the consonants in the option list.

Lexical: *awı1+LAr N(village/köy)+PLU*

Surface: *awıl0dar awıldar (villages/köyler)*

Table 1 The rule types of phonetic restrictions and modifications.

Rule type	Rule	Description
Context restriction	$a:b \Rightarrow LC _ RC$	a is realized as b only in the given LC and RC , but not necessarily always.
Surface coercion	$a:b \Leftarrow LC _ RC$	a is always realized as b in the given LC and RC , but not necessarily only in this context.
Composite	$a:b \Leftarrow \Rightarrow LC _ RC$	a is always realized as b in the given LC and RC and nowhere else.
Exclusion	$a:b / \Leftarrow LC _ RC$	a is never realized as b in the given LC and RC .

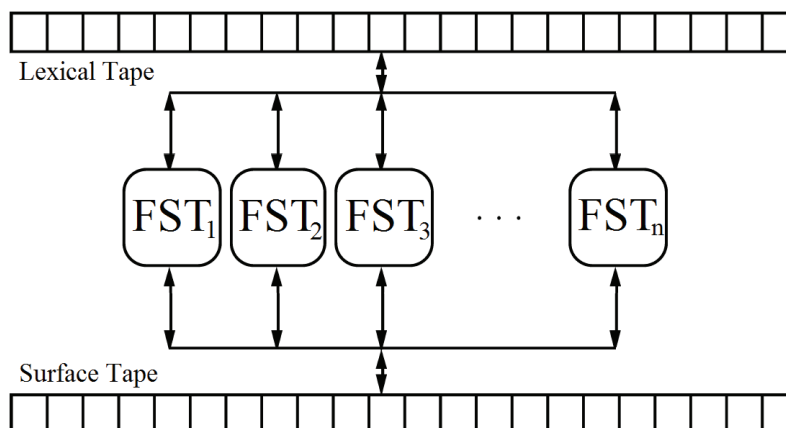


Figure 1 FST architecture for two-level morphology [12].

Table 2 Phonetic features of Bashkir Turkish vowels [38].

Vowels	Unrounded			Rounded	
	Low	Semi High	High	High	Semi High
Back	a		ɪ	u	ʊ
Front	ä	í	i	ü	ǔ

Table 3 Phonetic features of Bashkir Turkish consonants [38].

Consonants		Labial	Labio- dental	Dental	Alveolar	Palato- alveolar	Velar	Uvular	Palato
Continuant	Nasal	m			n			ŋ	
	Liquid						l, y		
	Trill						r		
	Fricative	w	f, v	š, ž	s, z	j, š		x	
Tenuis	Voiced	b			d		g	ǵ	
	Voiceless	p			t, ts	ç, šç	k	q	h

3. $L:t \Leftarrow C_v- +:0_Ar$

This rule converts **L** which is at the beginning of the suffix +LAr to **t** when the last letter of stem is C_v- .

Lexical: aǵas+LAr N(tree/aǵaç)+PLU

Surface: aǵas0tar aǵastar (trees/aǵaçlar)

4. $L:\eta \Leftarrow [r | y | ž | w] +:0_Ar$

This rule converts **L** which is at the beginning of the suffix +LAr to η when the last letter of stem is one of the consonants in the option list.

Lexical: hıyır+LAr N(cow/inek)+PLU

Surface: hıyır0zar hıyırzar (cows/inekler)

5. $N:n \Leftarrow V +:0_H\eta$

This rule converts **N** which is at the beginning of the suffix +NH η to **n** when the last letter of stem is **V**.

Lexical: alma+NH η N(apple/elma)+GEN

Surface: alma0nı η almanı η (... of apple/elmanın)

6. $N:d \Leftarrow [l | m | n | \eta] +:0_H\eta$

This rule converts **N** which is at the beginning of the suffix +NH η to **d** when the last letter of stem is one of the consonants in the option list.

Lexical: ün+NH η N(flour/un)+GEN

Surface: ün0dü η ündü η (... of flour/unun)

7. N:t <= C_{v-} +:0__Hη

This rule converts **N** which is at the beginning of the suffix +NHη to **t** when the last letter of stem is C_{v-}.

Lexical: qunaq+NHη N(guest/misafir)+GEN

Surface: qunaq0t1η qunaqt1η (... of guest/misafirin)

8. N:η <= [r | y | η | w] +:0__Hη

This rule converts **N** which is at the beginning of the suffix +NHη to **z** when the last letter of stem is one of the consonants in the option list.

Lexical: ŷy+NHη N(house/ev)+GEN

Surface: ŷy0zŷη ŷyŷzŷη (... of house/evin)

9. N:n <= V +:0__H

This rule converts **N** which is at the beginning of the suffix +NH to **n** when the last letter of stem is V.

Lexical: baqsa+NH N(garden/bahçe)+ACC

Surface: baqsa0n1 baqsanı (the garden/bahçeyi)

10. N:d <= [l | m | n | η] +:0__H

This rule converts **N** which is at the beginning of the suffix +NH to **d** when the last letter of stem is one of the consonants in the option list.

Lexical: urman+NH N(forest/orman)+ACC

Surface: urman0d1 urmandı (the forest/ormanı)

11. N:t <= C_{v-} +:0__H

This rule converts **N** which is at the beginning of the suffix +NH to **t** when the last letter of stem is C_{v-}.

Lexical: kitap+NH N(book/kitap)+ACC

Surface: kitap0t1 kitaptı (the book/kitabı)

12. N:z <= [r | y | z | w] +:0__H

This rule converts **N** which is at the beginning of the suffix +NH to **z** when the last letter of stem is one of the consonants in the option list.

Lexical: küz+NH N(eye/göz)+ACC

Surface: küz0zŷ küzŷzŷ (the eye/gözü)

13. L:l <= V +:0__A

This rule converts **L** which is at the beginning of the suffix +LA to **l** when the last letter of stem is V.

Lexical: tantana+LA N(ceremony/tören)+LOC

Surface: tantana0la tantanala (at ceremony/törende)

14. L:d <= [l | m | n | η] +:0__A

This rule converts **L** which is at the beginning of the suffix +LA to **d** when the last letter of stem is one of the consonants in the option list.

Lexical: qul+LA N(hand/el)+LOC

Surface: qul0da qulda (on hand/elde)

15. L:t <= C_{v-} +:0__A

This rule converts **L** which is at the beginning of the suffix +LA to **t** when the last letter of stem is C_{v-}.

Lexical: türmüŷ+LA N(life/hayat)+LOC

Surface: türmüŷ0ta türmüŷta (in life/hayatta)

16. L:z <= [r | y | z | w] +:0__A

This rule converts **L** which is at the beginning of the suffix +LA to **z** when the last letter of stem is one of the consonants in the option list.

Lexical: yäy+LA N(summer/yaz)+LOC

Surface: yäy0zä yäzŷnä (in summer/yazda)

17. N:n <= V +:0__An

This rule converts **N** which is at the beginning of the suffix +NAn to **n** when the last letter of stem is V.

Lexical: bisä+NAn N(woman/kadın)+ABL

Surface: bisä0nän bisänän (from woman/kadından)

18. N:d <= [l | m | n | η] +:0__An

This rule converts **N** which is at the beginning of the suffix +NAn to **d** when the last letter of stem is one of the consonants in the option list.

Lexical: mürün+NAn N(nose/burun)+ABL

Surface: mürün0dan müründan (from nose/burundan)

19. N:t <= C_{v-} +:0__An

This rule converts **N** which is at the beginning of the suffix +NAn to **t** when the last letter of stem is C_{v-}.

Lexical: bİlgİs+NAn N(expert/uzman)+ABL

Surface: bİlgİs0tän bİlgİstän (from expert/uzmandan)

20. N:z <= [r | y | z | w] +:0__An

This rule converts **N** which is at the beginning of the suffix +NAn to **z** when the last letter of stem is one of the consonants in the option list.

Lexical: bİsäy+NAn N(cat/keci)+ABL

Surface: bİsäy0zän bİsäyŷzän (from cat/keci)

21. G:g <=> [V | C_{v+}] +:0__ä

This rule converts **G** which is at the beginning of the suffix +Gä to **g** when the last letter of stem is one of V or C_{v+}.

Lexical: güzäl+Gä N(beautiful/güzel)+DAT

Surface: güzäl0gä güzälgä (güzele)

22. G:ğ <=> [V | C_{v+}] +:0__a

This rule converts **G** which is at the beginning of the suffix +Ga to **ğ** when the last letter of stem is one of V or C_{v+}.

Lexical: bazar+Ga N(bazaar/çarŷı)+DAT

Surface: bazar0ğa bazarğa (to bazaar/çarŷıya)

23. G:k <=> C_{v-} +:0__ä

This rule converts **G** which is at the beginning of the suffix +Gä to **k** when the last letter of stem is C_{v-}.

Lexical: biŷ+Gä N(five/beŷ)+DAT

Surface: biŷ0kä biŷkä (beŷe)

24. G:q <=> C_{v-} +:0__a

This rule converts **G** which is at the beginning of the suffix +Ga to **q** when the last letter of stem is C_{v-}.

Lexical: maqsat+Ga N(purpose/amaç)+DAT

Surface: maqsat0qa maqsatqa (amaca)

25. L:l <= V +:0__Ay

This rule converts **L** which is at the beginning of the suffix +LAy to **l** when the last letter of stem is V.

Lexical: bala+LAy N(child/çocuk)+SIM

Surface: bala0lay balalay (like child/çocuk gibi)

26. L:d <= [l | m | n | η] +:0__Ay

This rule converts **L** which is at the beginning of the suffix +LAy to **d** when the last letter of stem is one of the consonants in the option list.

Lexical: säsäN+LAy N(bard/ozan)+SIM

Surface: säsäN0däy säsäNdäy (like bard/ozan gibi)

27. L:t <= C_{v-} +:0__Ay

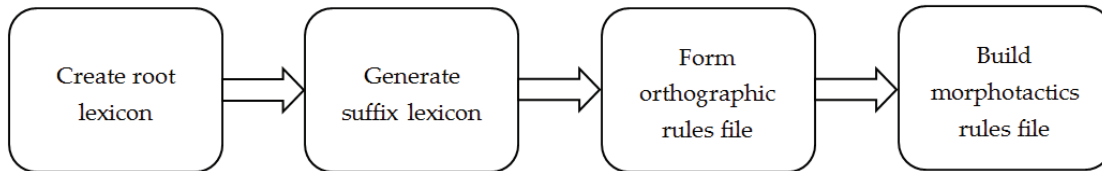


Figure 2 Implementation outline of two-level morphological description.

```

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<!DOCTYPE orthography SYSTEM "../orthography.dtd">

<orthography lang="Bashkir-TR">
  <alphabet>
    <consonants>bvdggǰzjzykqlmnnprsrstfhqşxwLNGDKQJT</consonants>
    <vowels>aäiıfuuüüAHI</vowels>
  </alphabet>

  <rules>
    <rule id="DONUSUM_L" phase="2">
      <description> L conversion </description>
      <transformation morpheme="This" action="Replace" operandOne="L" operandTwo="l" flag="all">
        <conditions flag="Or">
          <condition morpheme="Previous" operator="LastLetterEquals" operand="aäiıfuuüü" />
        </conditions>
      </transformation>
      <transformation morpheme="This" action="Replace" operandOne="L" operandTwo="d" flag="all">
        <conditions flag="Or">
          <condition morpheme="Previous" operator="LastLetterEquals" operand="lmnj" />
        </conditions>
      </transformation>
      <transformation morpheme="This" action="Replace" operandOne="L" operandTwo="t" flag="all">
        <conditions flag="Or">
          <condition morpheme="Previous" operator="LastLetterEquals" operand="ptçkqh" />
        </conditions>
      </transformation>
      <transformation morpheme="This" action="Replace" operandOne="L" operandTwo="z" flag="all" />
    </rule>
    ...
  </rules>
</orthography>

```

Figure 3 A part of the orthographic rules file.

This rule converts **L** which is at the beginning of the suffix +Lay to **t** when the last letter of stem is C_v .

Lexical: qüş+Lay N(bird/kuş)+SIM

Surface: qüş0tay qüştay (like bird/kuş gibi)

28. L:z <= [r | y | z | w] +:0__Ay

This rule converts **L** which is at the beginning of the suffix +Lay to **z** when the last letter of stem is one of the consonants in the option list.

Lexical: taw+Lay N(mountain/dağ)+SIM

Surface: taw0zay tawzay (like mountain/dağ gibi)

29. k:g <=> __+V

This rule converts the consonant **k** which is at the end of a stem to **g** when a suffix starting with a vowel is affixed.

Lexical: kürık+Hm N(shovel/kürek)+Poss1PS

Surface: kürıg0ım kürıgım (my shovel/küreğim)

30. q:ğ <=> __+V

This rule converts the consonant **q** which is at the end of a stem to **ğ** when a suffix starting with a vowel is affixed.

Lexical: ayaq+H N(foot/ayak)+Poss3PS

Surface: ayağ0ı ayağı (his foot/ayağı)

31. p:b <=> __+V

This rule converts the consonant **p** which is at the end of a stem to **b** when a suffix starting with a vowel is affixed.

Lexical: qap+Hm N(container/kap)+Poss1PS

Surface: qab0ım qabım (my container/kabım)

32. 0:n <=> (h)H__+L:@ A:@

This rule deals with the case when a new consonant is added on the surface. The word ending with 3rd person single possessive suffix gets a **n** consonant between the locative and possessive suffixes.

Lexical: bändähı+LA N(his slave/onun kölesi)+Poss3PS+LOC

Surface: bändähı0ndä bändähındä (in his slave/onun kölesinde)

33. 0:H <=> C__+C:@

If the word ending with consonant or semi-consonant and to affix possessive 1st, 2nd person single and plural suffix gets one of the helper vowel **H** between the word and morpheme on the surface.

Lexical: ış+Hm N(flower/çiçek)+Poss1PS

Surface: ış0ım ışım (my flower/çiçeğim)

34. V:0 => V+:0__

If both ending letter of the word and beginning letter of the suffix are vowels then the first letter of suffix is removed.

Lexical: bala+Hη N(child/çocuk)+Poss2PS

Surface: bala0η balaη (child's/çocuğun)

```
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    <source id="ISIM">
      <target id="COGUL_LAr" />
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      <target id="HAL_YUKLEME_NH" />
      <target id="HAL_CIKMA_NAn" />
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      <target id="SAHIPLIK_SEN_(H)η" />
      <target id="SAHIPLIK_O_(h)H" />
      <target id="SAHIPLIK_BIZ_(H)bHz" />
      <target id="SAHIPLIK_SIZ_(H)JHz" />
      <target id="SAHIPLIK_ONLAR_LArH" />
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    <source id="FIIL">
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      <target id="ZAMAN_SIMDIKI_y" />
      <target id="ZAMAN_GENIS_(H)r" />
      <target id="ZAMAN_GELECEK_(y)asaq" />
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    </source>
    ...
  </graph>
</morphology>
```

Figure 4 A part of the morphotactics rules file.

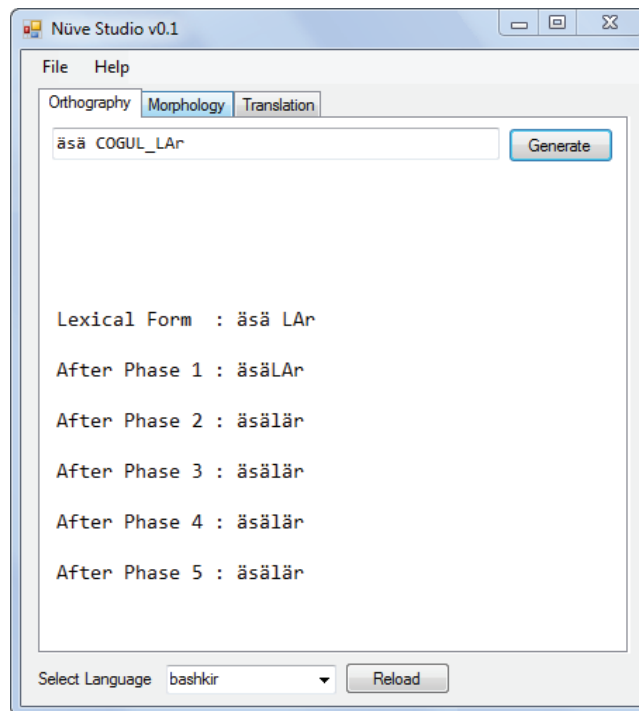


Figure 5 User interface of morphological generation for Bashkir Turkish in Nuve.

35. $H:0 \Leftrightarrow V+C_C+(C)V$

H can state at closed second syllables when the suffix how there is vowel in is affixed to word and the vowel is deleted.

Lexical: uyn+V N(play/oynamak)+NtoV

Surface: uy0na uyna (play/oynamak)

36. $V:\acute{i} \Rightarrow V_f(C) + (C)_$

If a vowel in a syllable is V_f , the vowel at the suffix will be \acute{i} .

Lexical: ikmäk+tVη N(bread/ekmek)+GEN

Surface: ikmäk0 \acute{i} η ikmäkt \acute{i} η (... of bread/ekmeğın)

37. $V:a \Rightarrow V_b(C) + (C)_$

If a vowel in a syllable is V_b , the vowel at the suffix will be **a**.

Lexical: qūş+tVy N(bird/kuş)+SIM

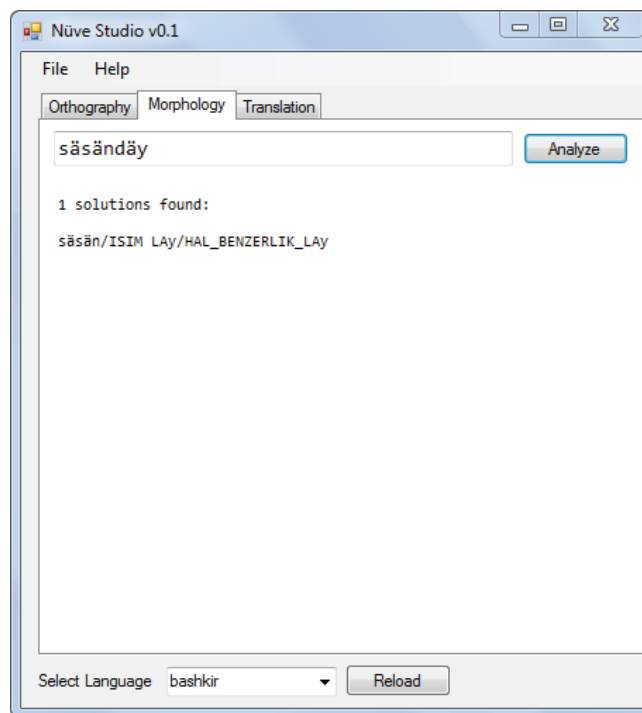


Figure 6 User interface of morphological parsing for Bashkir Turkish in Nuve.

Surface: qüş0tay qüştay (like bird/kuş gibi)

38. $V:\ddot{a} \Rightarrow V_I(C) + (C)_$

If a vowel in a syllable is V_I , the vowel at the suffix will be \ddot{a} .

Lexical: imän+dVy N(billet/kütük)+SIM

Surface: imän0däy imändäy (like billet/kütük gibi)

39. $V:i \Rightarrow V_K(C) + (C)_$

If a vowel in a syllable is V_K , the vowel at the suffix will be i .

Lexical: kural+hVz N(weapon/silah)

Surface: kural0h1z kuralh1z (unarmed/silahsız)

40. $V:\ddot{u} \Rightarrow \ddot{u} + C + (C)_$

If a vowel in a syllable is \ddot{u} , the vowel at the suffix will be \ddot{u} .

Lexical: kűzgű+nVη N(mirror/ayna)+GEN

Surface: kűzgű0nűη kűzgűnűη (... of mirror/aynanın)

41. $V:\ddot{u} \Rightarrow \ddot{u} + C + (C)_$

If a vowel in a syllable is \ddot{u} , the vowel at the suffix will be \ddot{u} .

Lexical: ün+dVη N(flour/un)+POSS

Surface: ün0dűη ündűη (... of flour/unun)

4. IMPLEMENTATION OF TWO-LEVEL RULES

In this study, a two-level morphological description including 41 two-level rules generated for the phonetic rules of Bashkir Turkish is described. The description is implemented using XML and added to Nuve framework. A lexicon of approximately 700 words is created and utilized for implementation and testing. After implementation, all words in the lexicon have been tested and it has been observed that morphological generation and parsing function well for all words, which means a test accuracy of one hundred percent.

Nuve [39] is a language independent top-down morphological analyser and generator designed principally for Turkic languages, and can be utilized for all agglutinative languages. It is open source and developed with C# on .NET platform. Nuve also supports stemming, sentence boundary detection and n-gram extraction.

The implementation outline of the two-level description of Bashkir Turkish morphology consisting of the following four steps is shown in Figure 2.

Step 1: A root lexicon for Bashkir Turkish containing root type and flag attributes is created as a comma-separated values (CSV) file.

Step 2: A suffix lexicon for Bashkir Turkish including lexical form, surface form and rule type attributes is generated as a CSV file.

Step 3: An orthographic rules file involving the two-level rules for the phonetic component of the morphological description is formed in XML format. A part of the orthographic rules file is shown in Figure 3 which contains Bashkir Turkish alphabet and indicates the 1st, 2nd, 3rd and 4th two level rules, respectively.

Step 4: A morphotactics rules file is created for Bashkir Turkish in XML format. Figure 4 demonstrates a part of the morphotactics rules file.

After all language specific files, such as root lexicon, suffix lexicon, orthographic and morphotactics rules are defined, morphological generation and parsing for Bashkir Turkish can be tested on Nuve. The user interfaces of Nuve for orthography and morphology are shown in Figures 5 and 6, respectively.

In the morphological generation stage, a desired root/stem is designated with one or more suffixes and then Nuve generates the surface forms as 5 phases according to the lexical form of the root/stem specified in suffix lexicon file (Figure 5).

In other respects, morphological parsing of a chosen Bashkir Turkish word is realised by Nuve as shown in Figure 6.

5. CONCLUSION

In this paper, a two-level morphological description based on a root word lexicon is described for Bashkir Turkish. This description is implemented using XML and added to Nuve framework that is an agglutinative language independent two-level generator/parser developed especially for Turkic languages. The phonetic rules of Bashkir Turkish are encoded utilizing 41 two-level rules. Furthermore, a root lexicon of about 700 words is used for implementation and testing stages. Being the first extensive two-level description of Bashkir Turkish, this two-level morphological description is promising to be used to feed Bashkir Turkish-based NLP applications, such as corpus tagging, text segmentation and semantic analysis.

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