



CORRECTION

Correction: Priority Based Energy Efficient MAC Protocol by Varying Data Rate For Wireless Body Area Network

R. Sangeetha and Usha Devi Gandhi*

School of Information Technology and Engineering, Vellore Institute of Technology, Vellore, Tamil Nadu, 632014, India

*Corresponding Author: Usha Devi Gandhi. Email: ushadevi.g@vit.ac.in

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In the article “Priority Based Energy Efficient MAC Protocol by Varying Data Rate For Wireless Body Area Network” by R. Sangeetha and Usha Devi Gandhi (*Computer Systems Science and Engineering*, 2024, Vol. 48, No. 2, pp. 395–411. DOI: 10.32604/csse.2023.041217), Reference [38] was wrongly cited.

With reference to the message ID 41217 from the journal, dated 2023-05-18, Reviewer 4, the fourth comment was suggested to add this title (Mixed game-based AoI optimization for combating COVID-19 with AI bots, Reference [38]) in the literature review as part of the recent advancement, that is the reason we added those reference in our literature work, otherwise, it will not be added in the list. Now we removed the Reference [38] in the updated list.

The authors wish to apologize for any inconvenience caused due to the fact that irrelevant Reference [38] & Reviewer gave the comment to add the title (Mixed game-based AoI optimization for combating COVID-19 with AI bots) as part of a recent update in the literature review. Now we removed the Reference [38] in the updated list.

Please check the following updates:

1. Delete Reference [38]:

[38] Y. Yang, W. Wang, Z. Yin, R. Xu, X. Zhou *et al.*, “Mixed game-based AoI optimization for combating COVID-19 with AI bots.” *IEEE Journal on Selected Areas in Communications*, vol. 40, no. 11, pp. 3122–3138, 2022.

2. Deleted content referencing Reference [38] in the main text:

This paper, the proposed Age of Information (AoI) based optimization, which helped to maintain data freshness in the application field [38].

The authors state that the scientific conclusions are unaffected. This correction was approved by the Computer Systems Science and Engineering Editorial Office. The original publication has also been updated.

